



Architectural Portfolio

KAL NG

Museum of Rock and Roll

Anthony's Place

High St Studio

Grand Egyptian Museum Competition

21 Dreamhouses Design & Animation

Ballroom ONE - A Hyper Social Spatiality FEIDAD

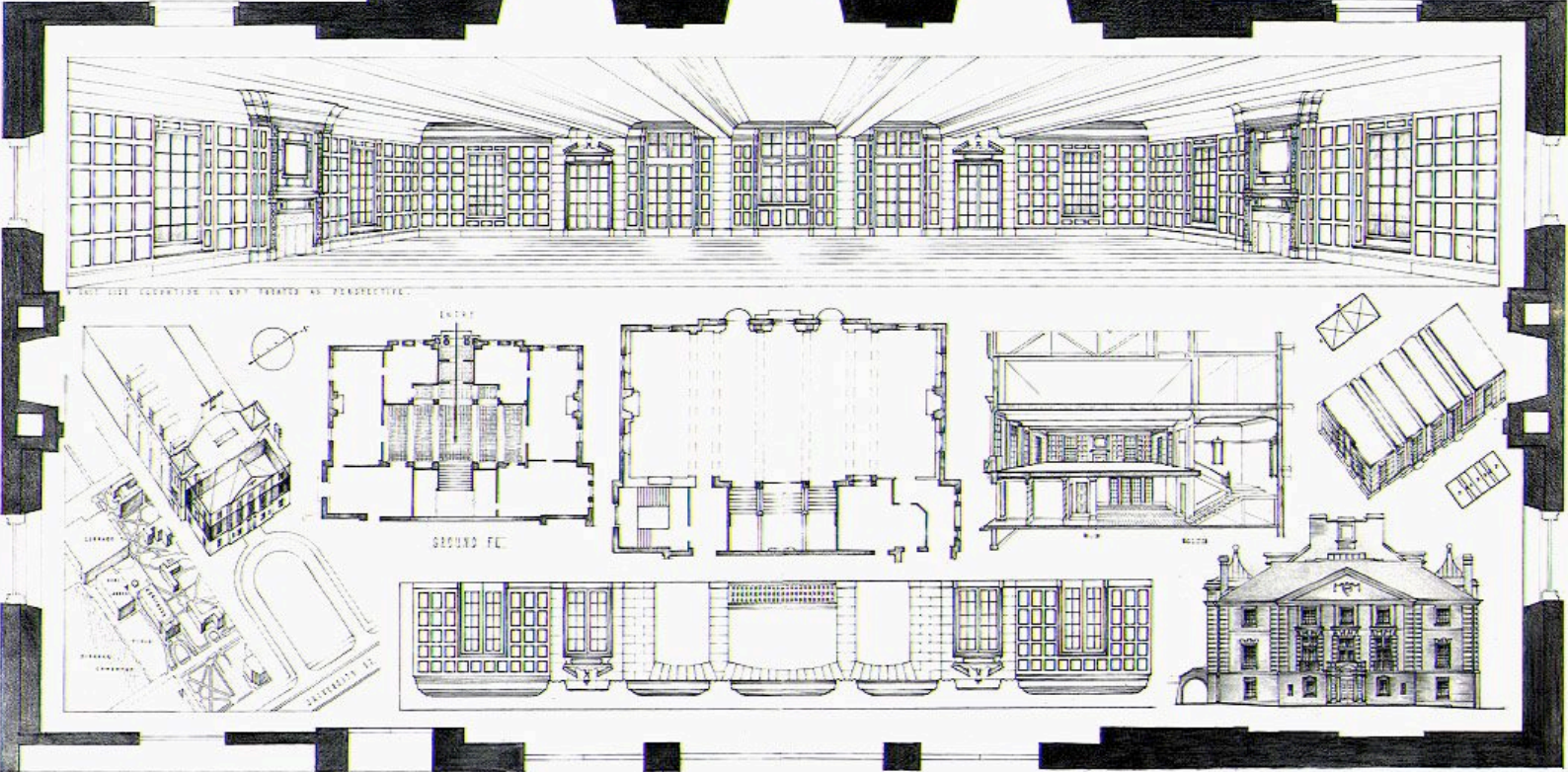
Spatial Narratives with Arch Students

Cinematic Architecture : A Filmography

1989 B.Arch University of Oregon

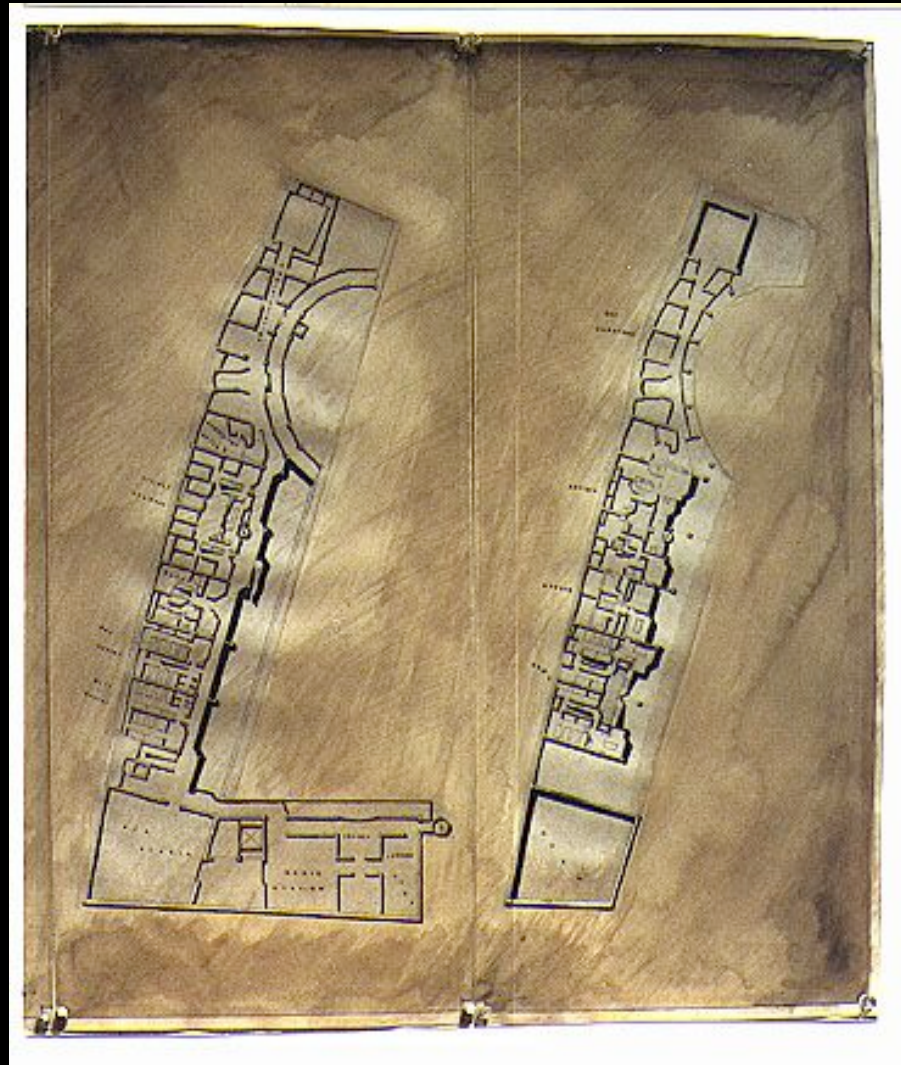
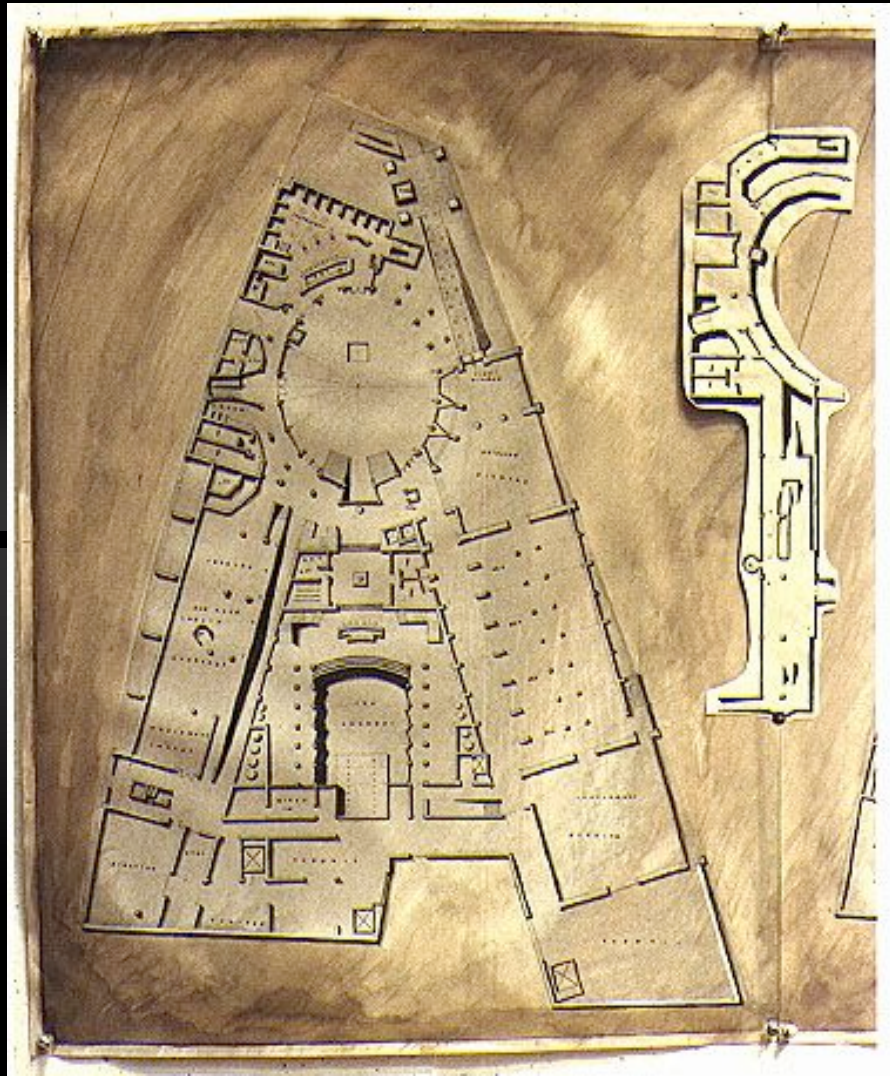
THE ALUMNI ROOM OF GERLINGER HALL

DESIGN 1919 UNIVERSITY OF OREGON 1987 DRAWINGS
EDDIE LAWRENCE KALNIG

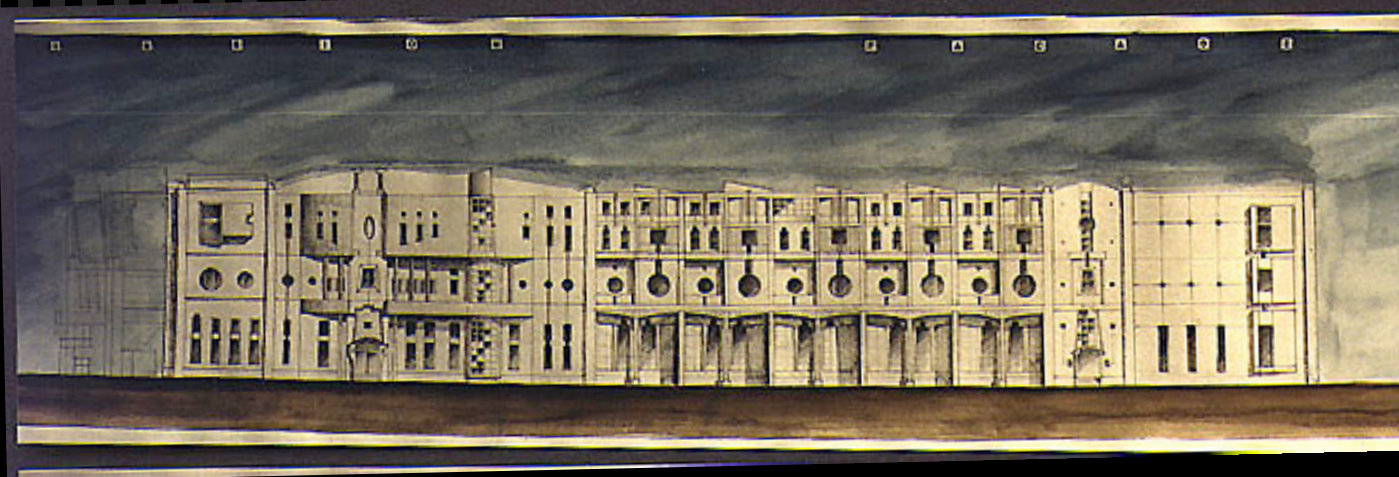
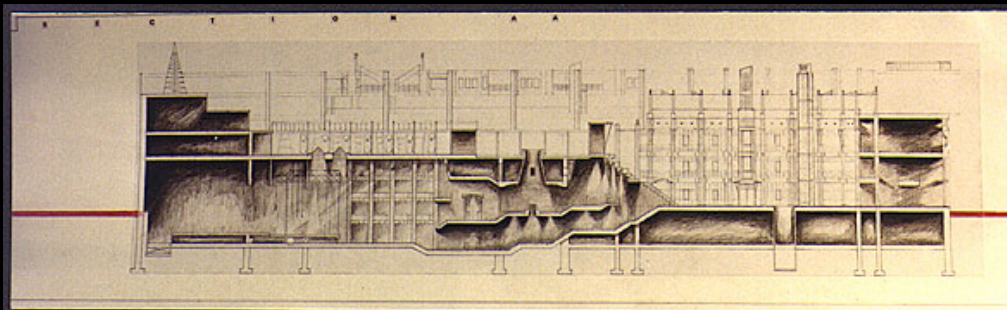
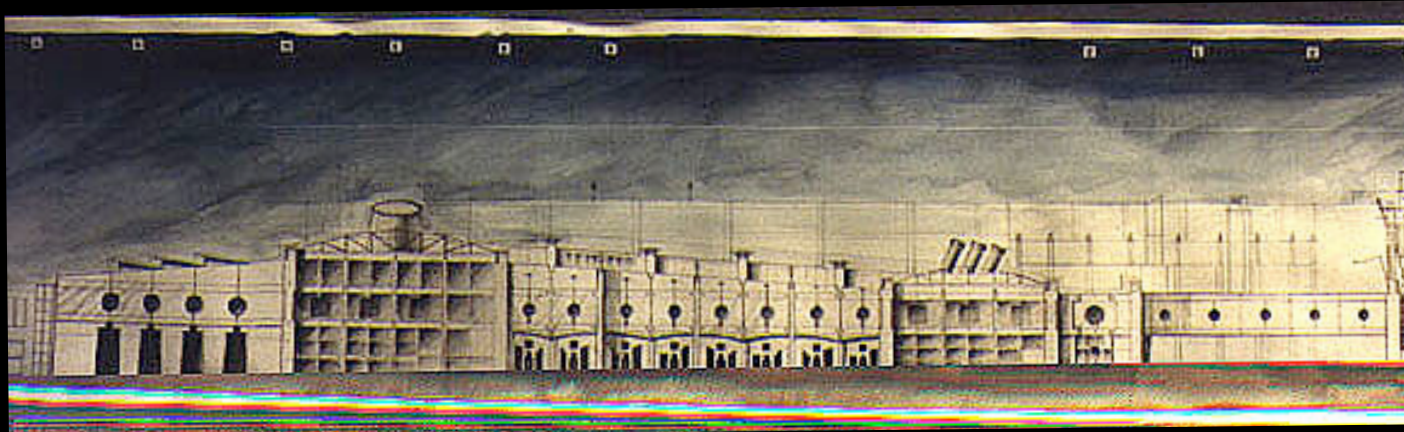


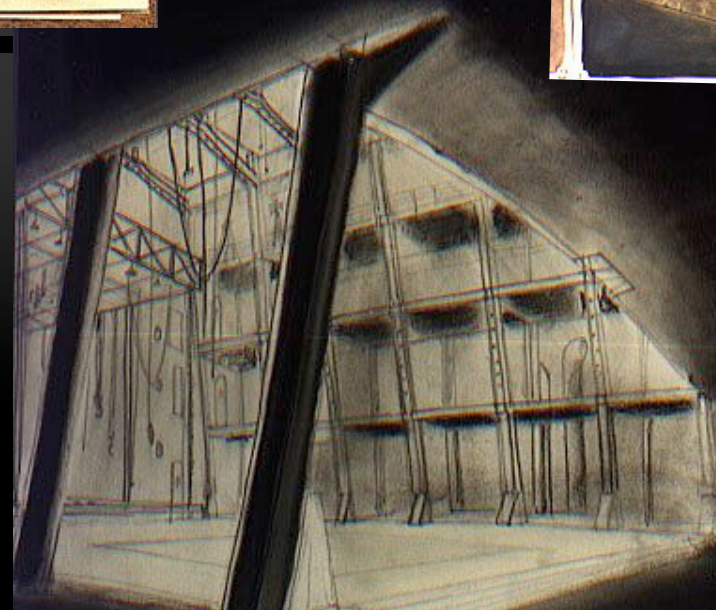
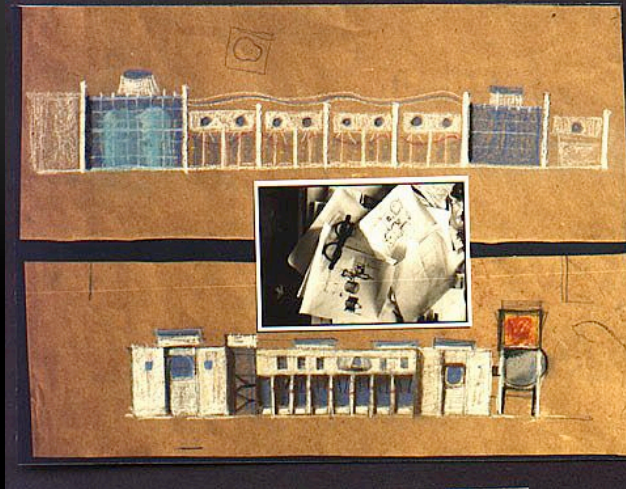
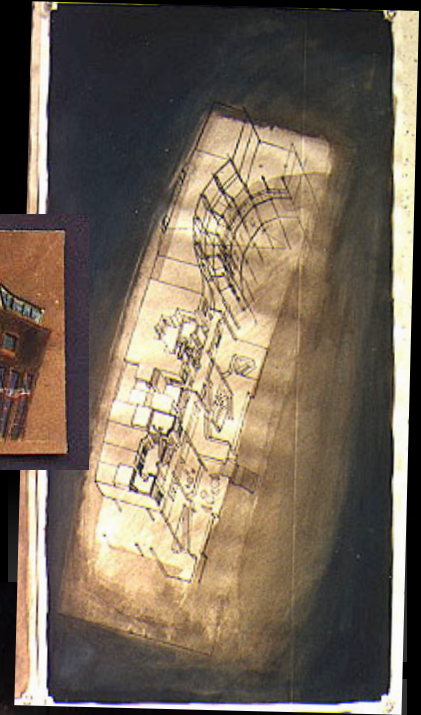
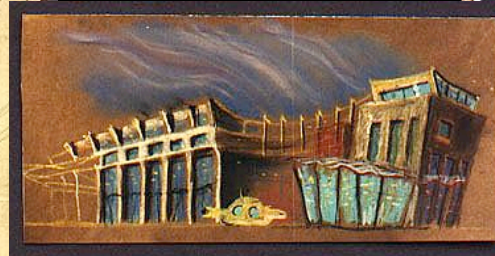
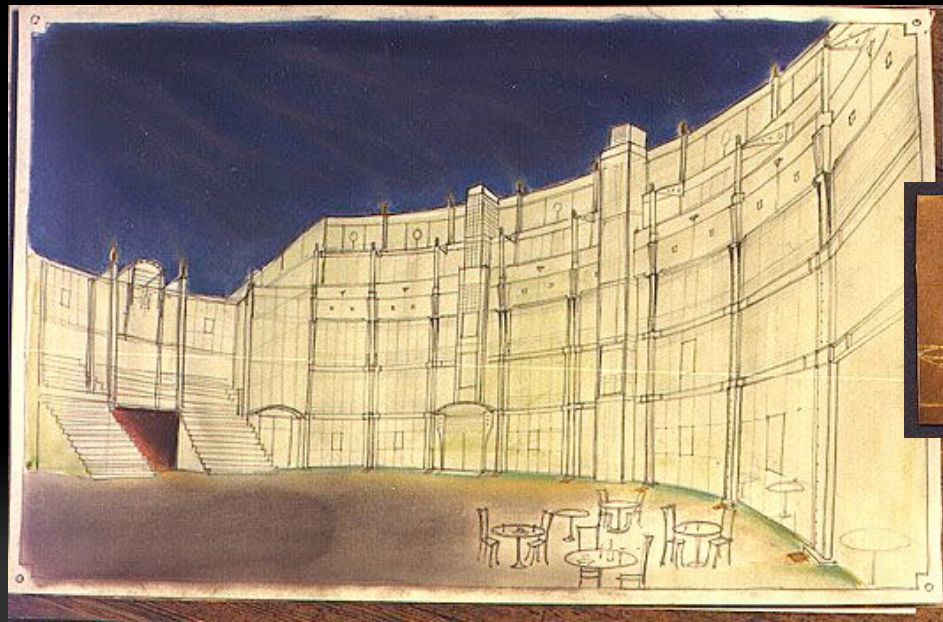
A DRAWING FOR ARCH 302, GOODE

Museum of Rock and Roll San Francisco



Supervisor: Terence Goode





Anthony's Place





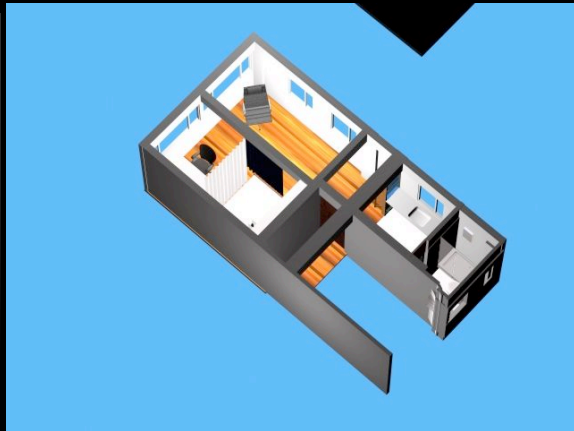


2005 May

High St. Studio







High St. Studio



2004 July

Grand Egyptian Museum Competition

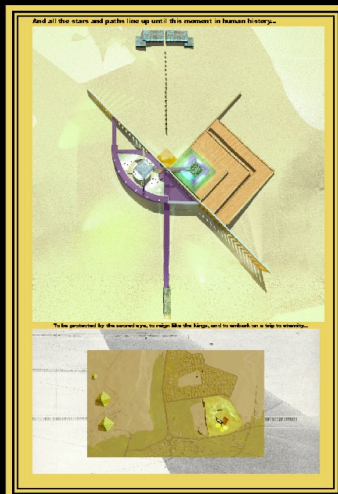


Plate 1

282734JK



Plate 2

282734JK

Plate 3

282734JK

Plate 4

282734JK



Plate 5

282734JK



Circulation
Screen Wall
2nd parking
Hotel



The observation tower and the lighting for stage beneath

On Launch day of the Grand Egyptian Museum, several hot air balloons in Pyramid shape will be launched around the vicinity and hover around the real pyramids for a celebration of the museum entering the millennium



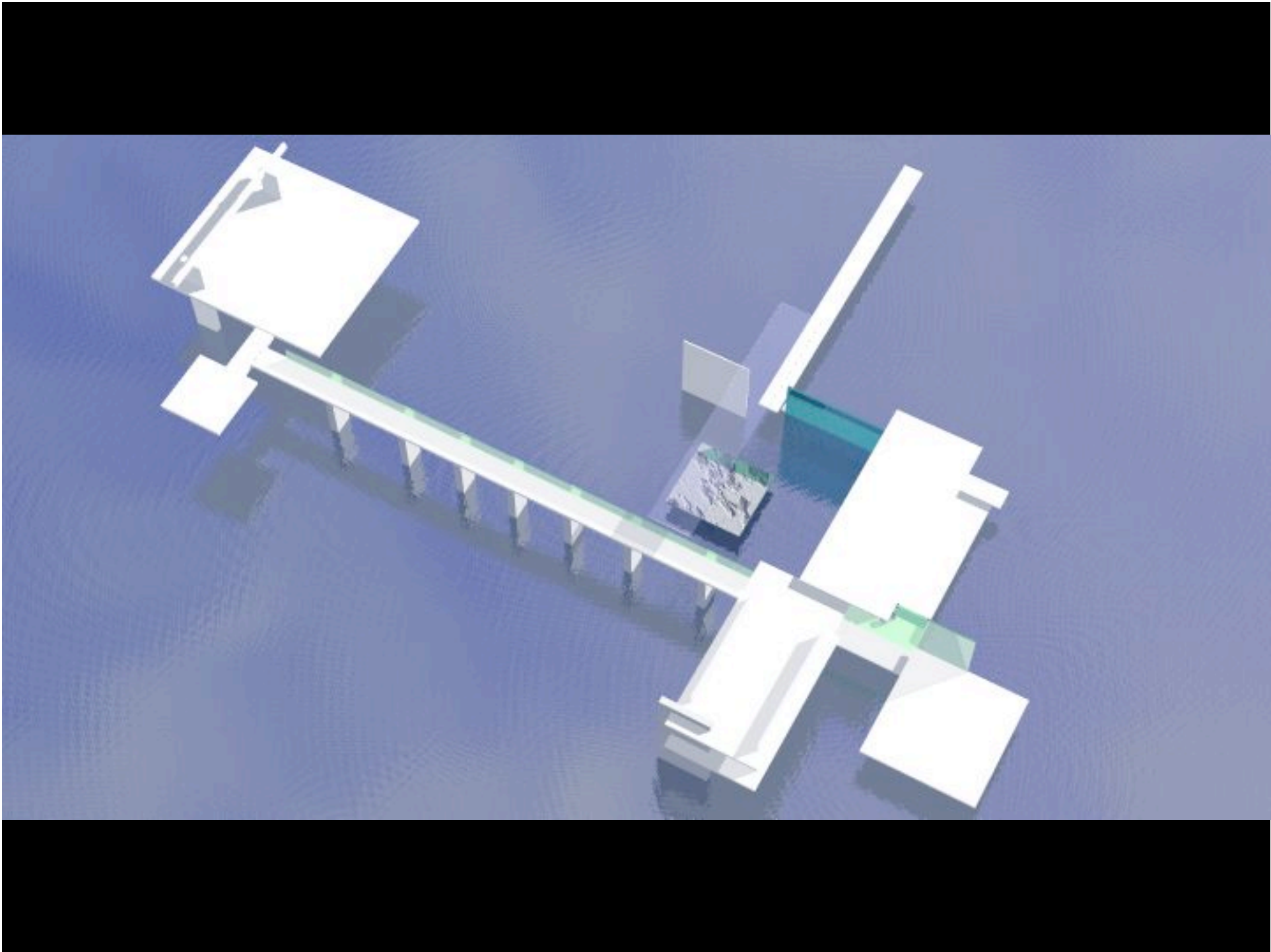
21 Dreamhouses - Digital Design & Animation

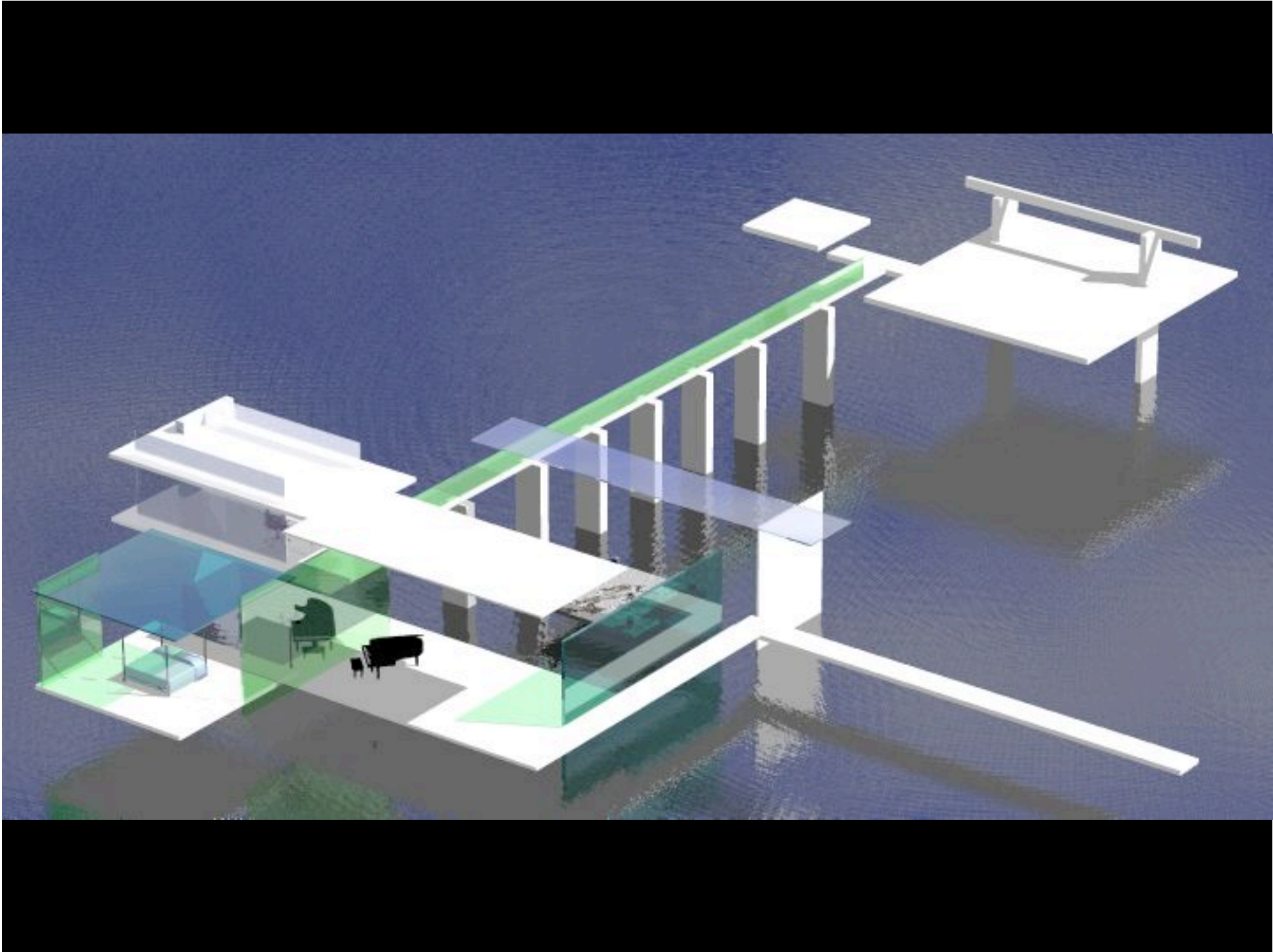
Inspired by Rem Koolhaas' Delirious New York: Using a narratology to generate meaningful architectural program for the 21 century. 21 DH is a story about the disappearance of a cyborg, and a detective's search for her traces through the 21 digital virtual constructions that are created as incubation environs for the development of the cyborg's consciousness.

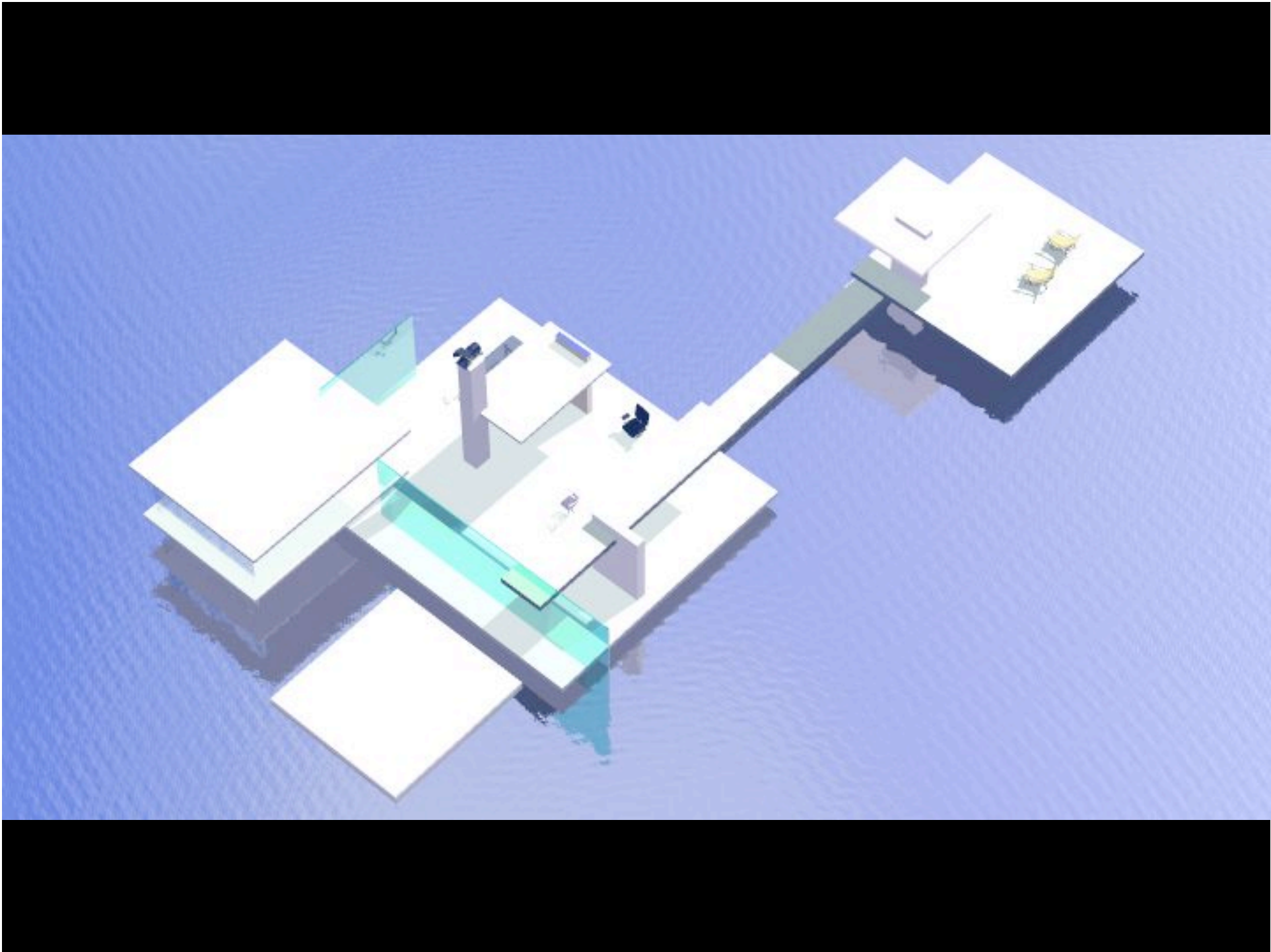
Each house is built on the theme of future human identity and the typologies dictated by the new roles and personalities of the human facing immense technological and social changes.

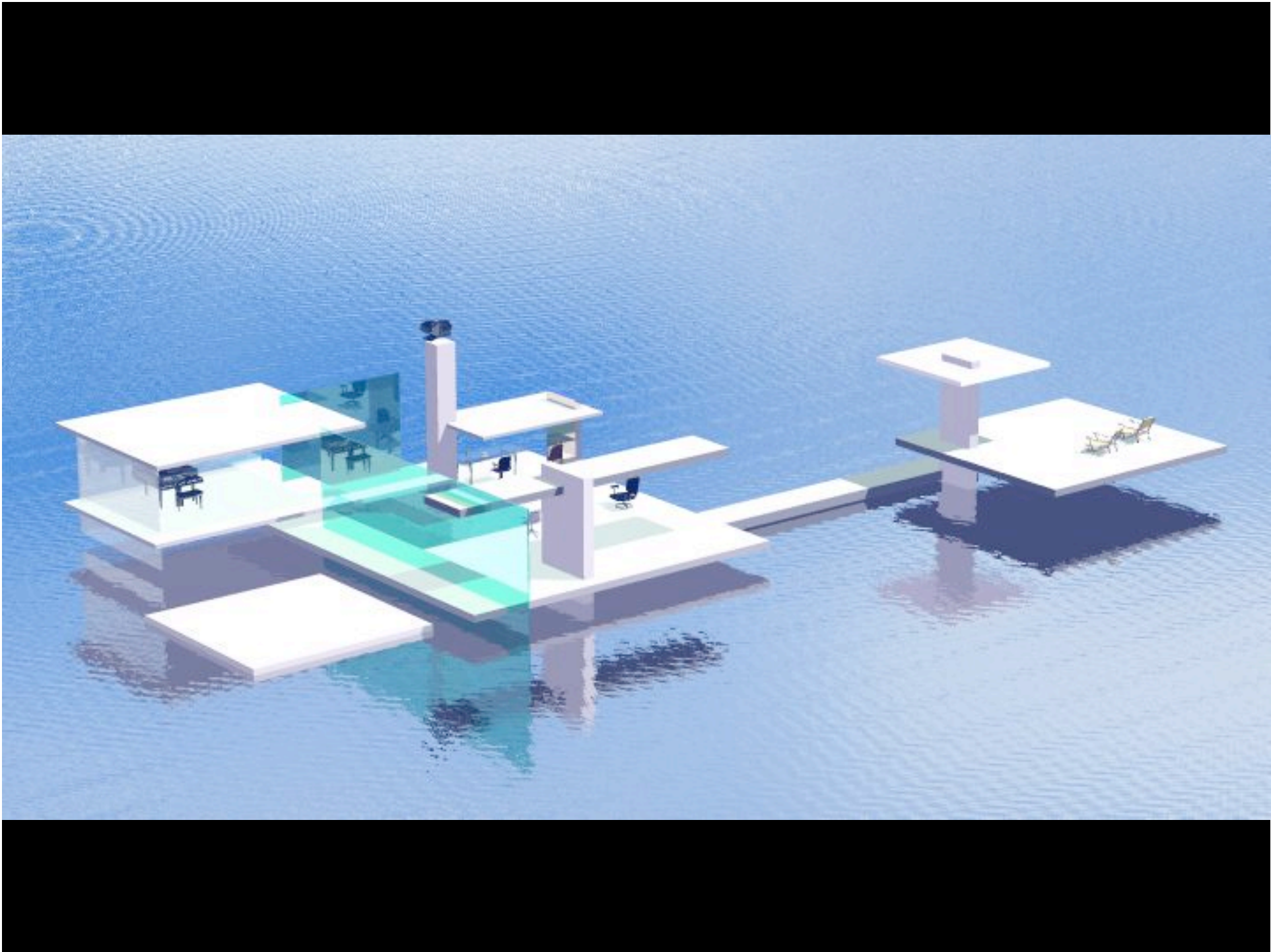
Awarded project grant from Hong Kong Arts Development Council for a Digital Animation and exploration in interactivity.

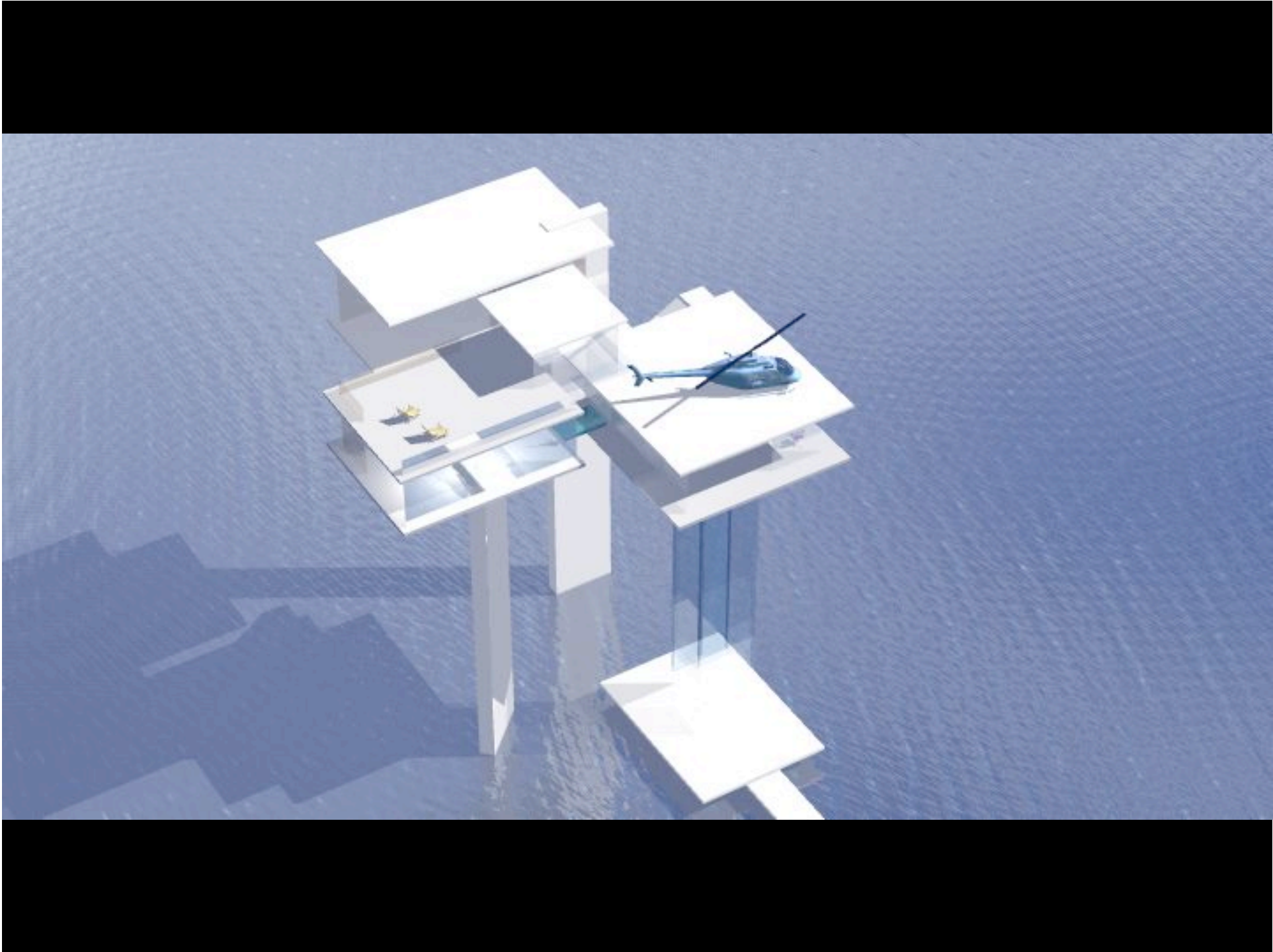
*A selection of 17 in this portfolio

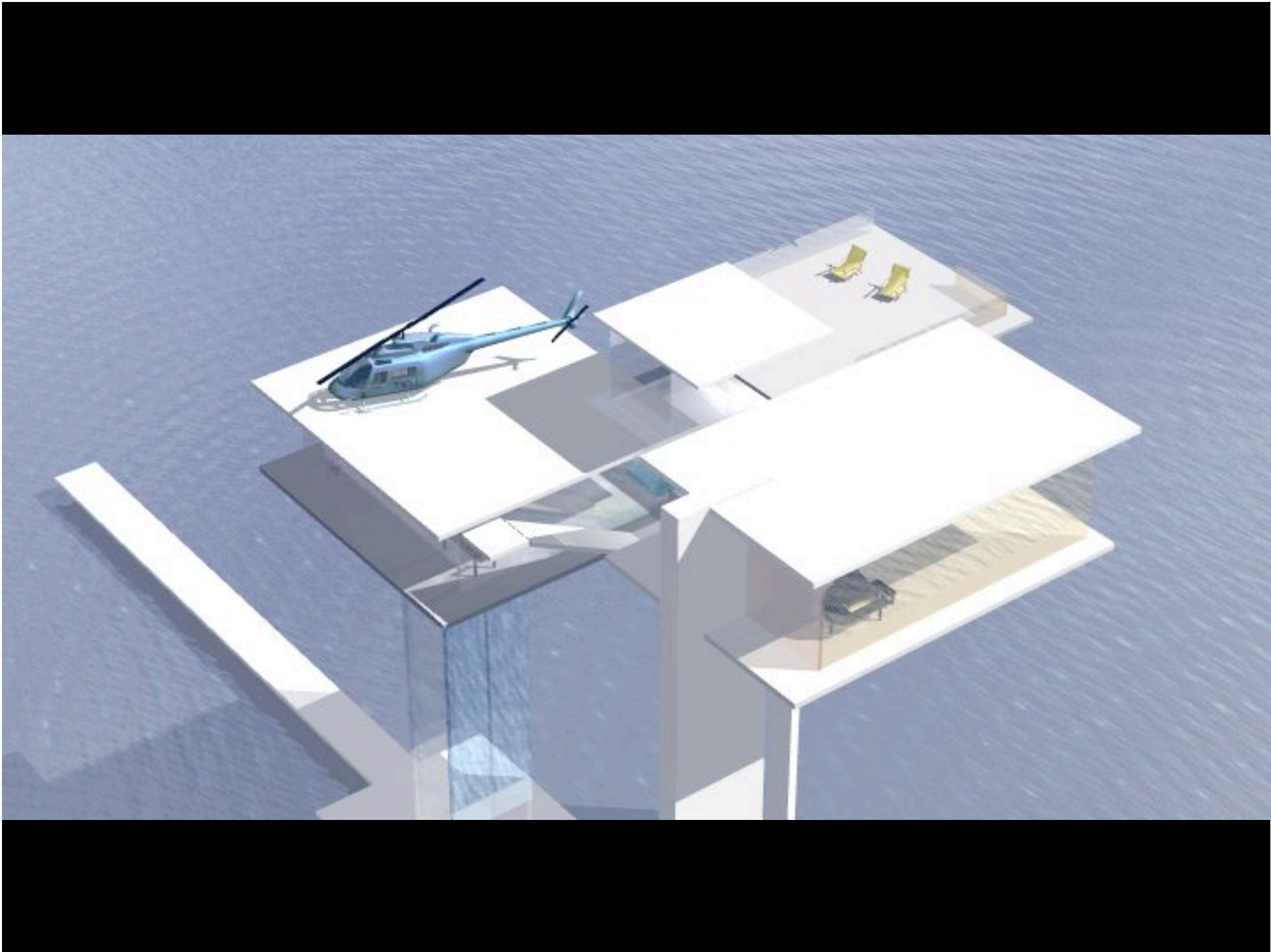


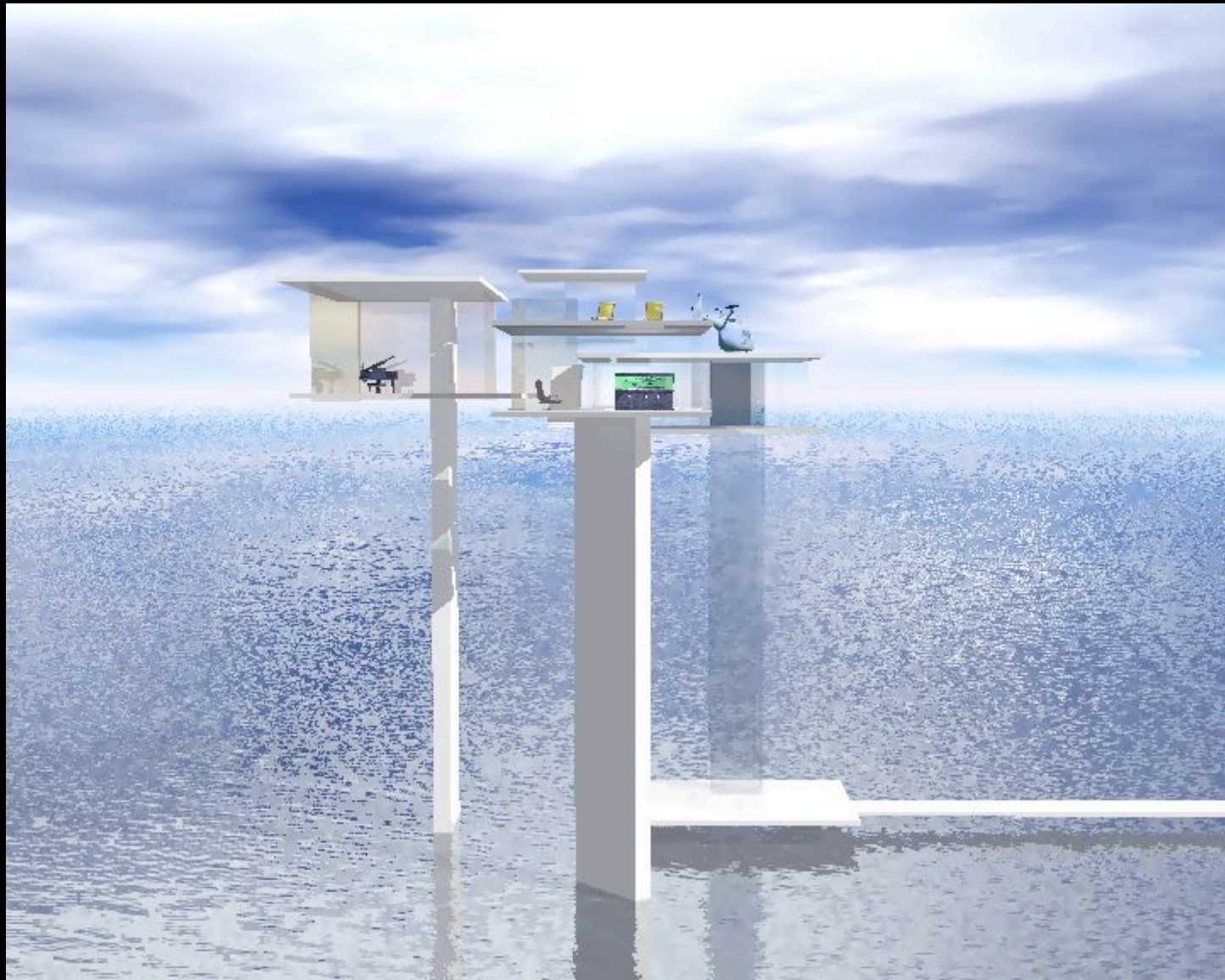


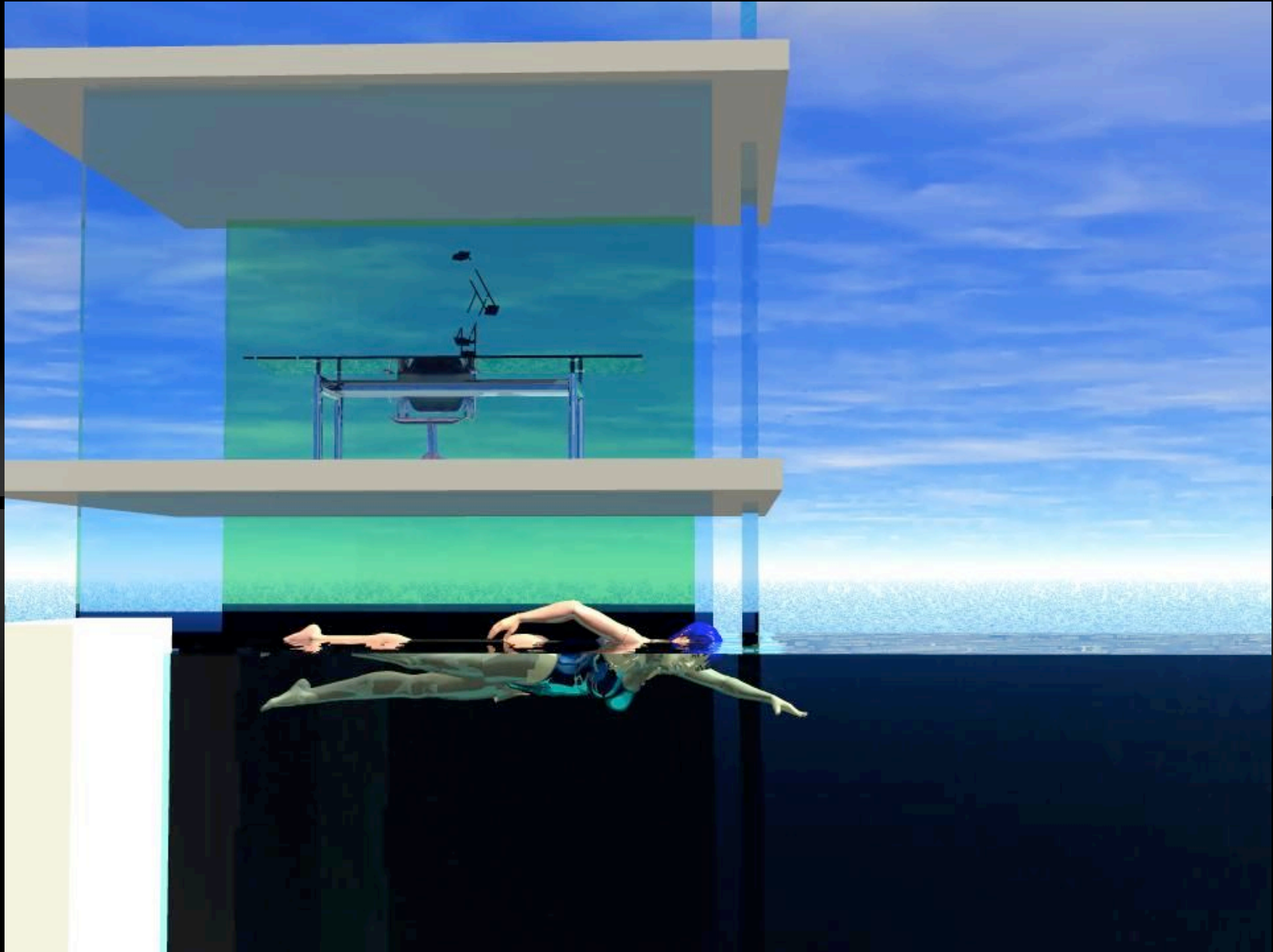


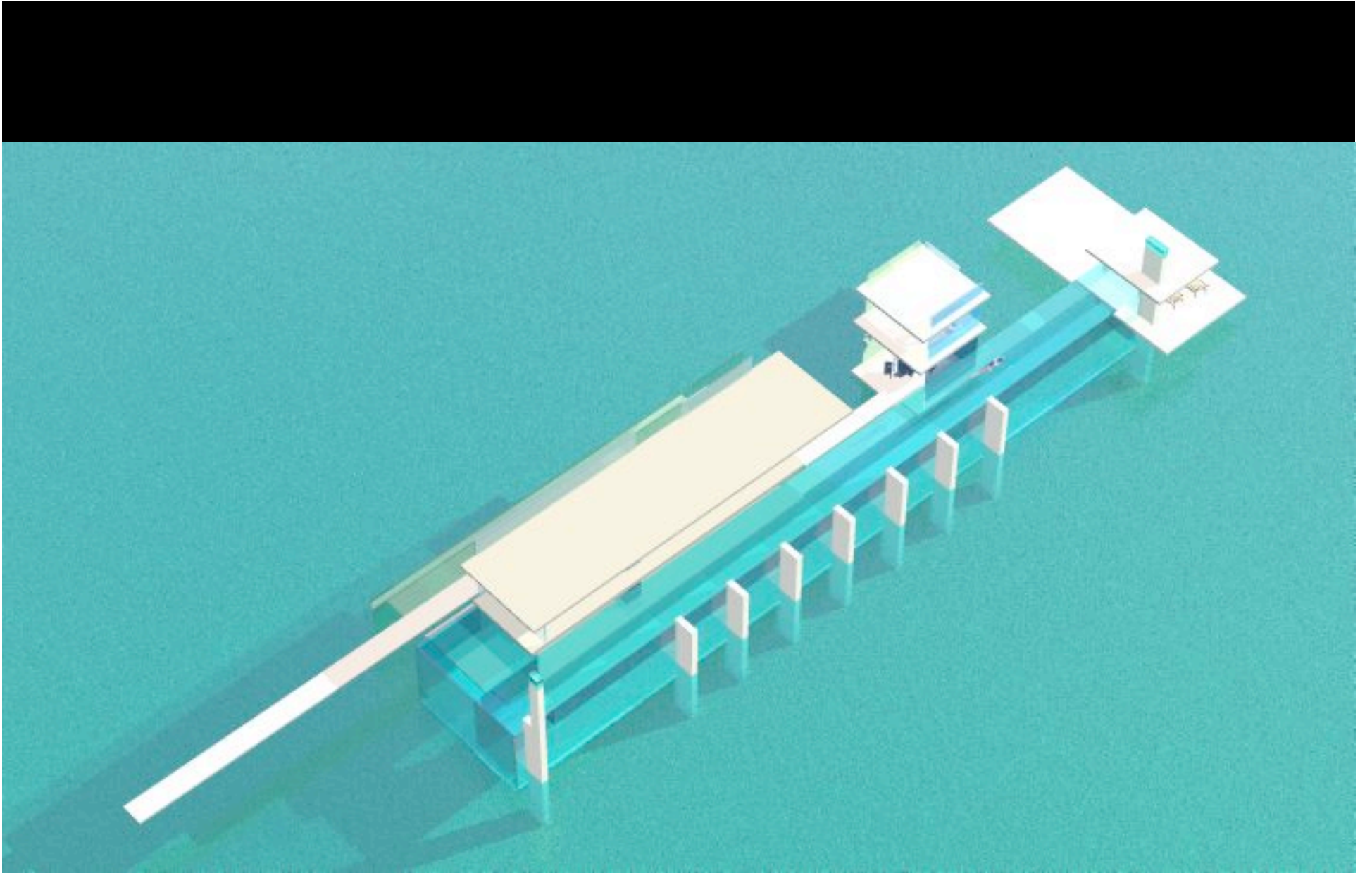




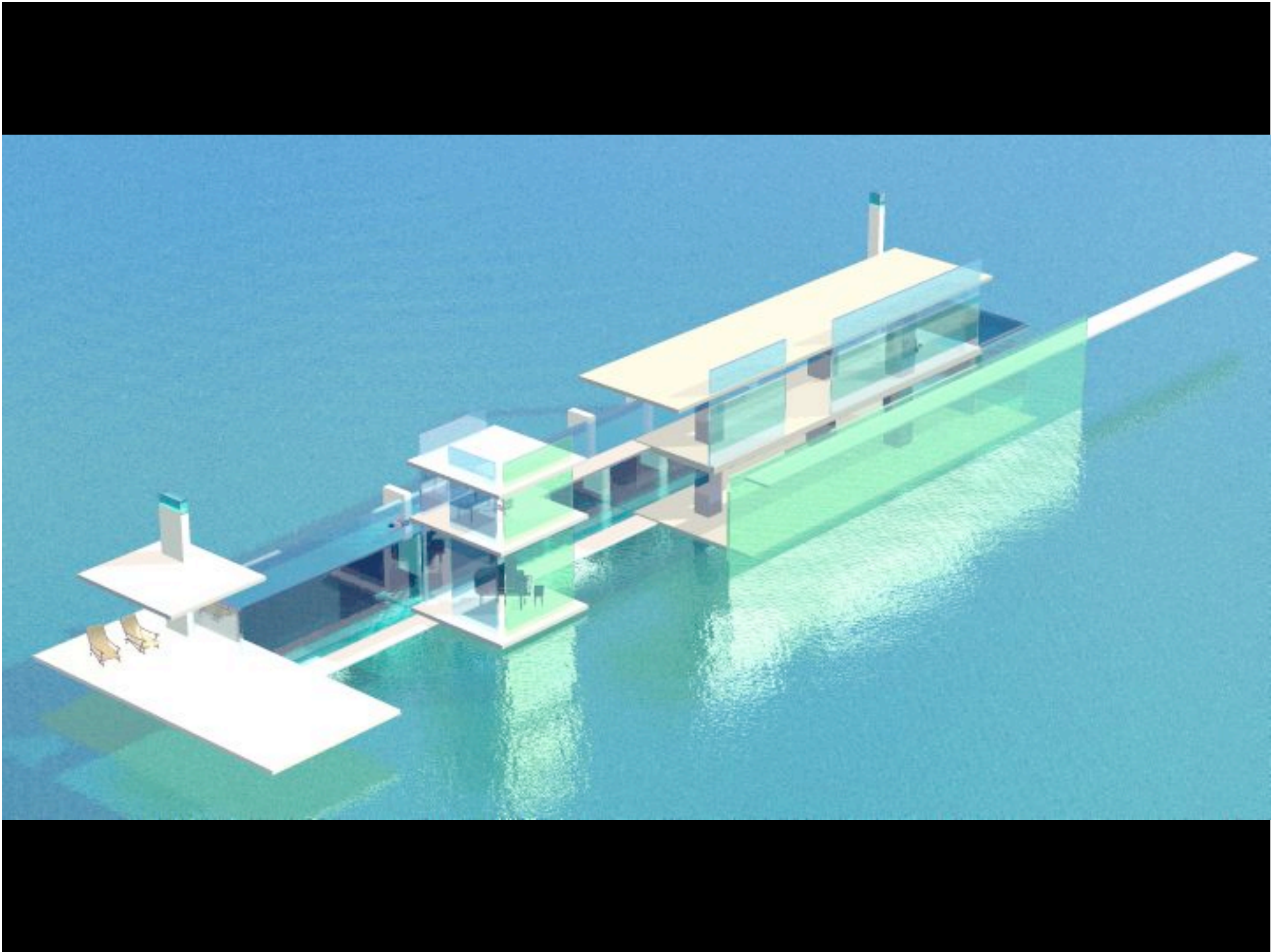


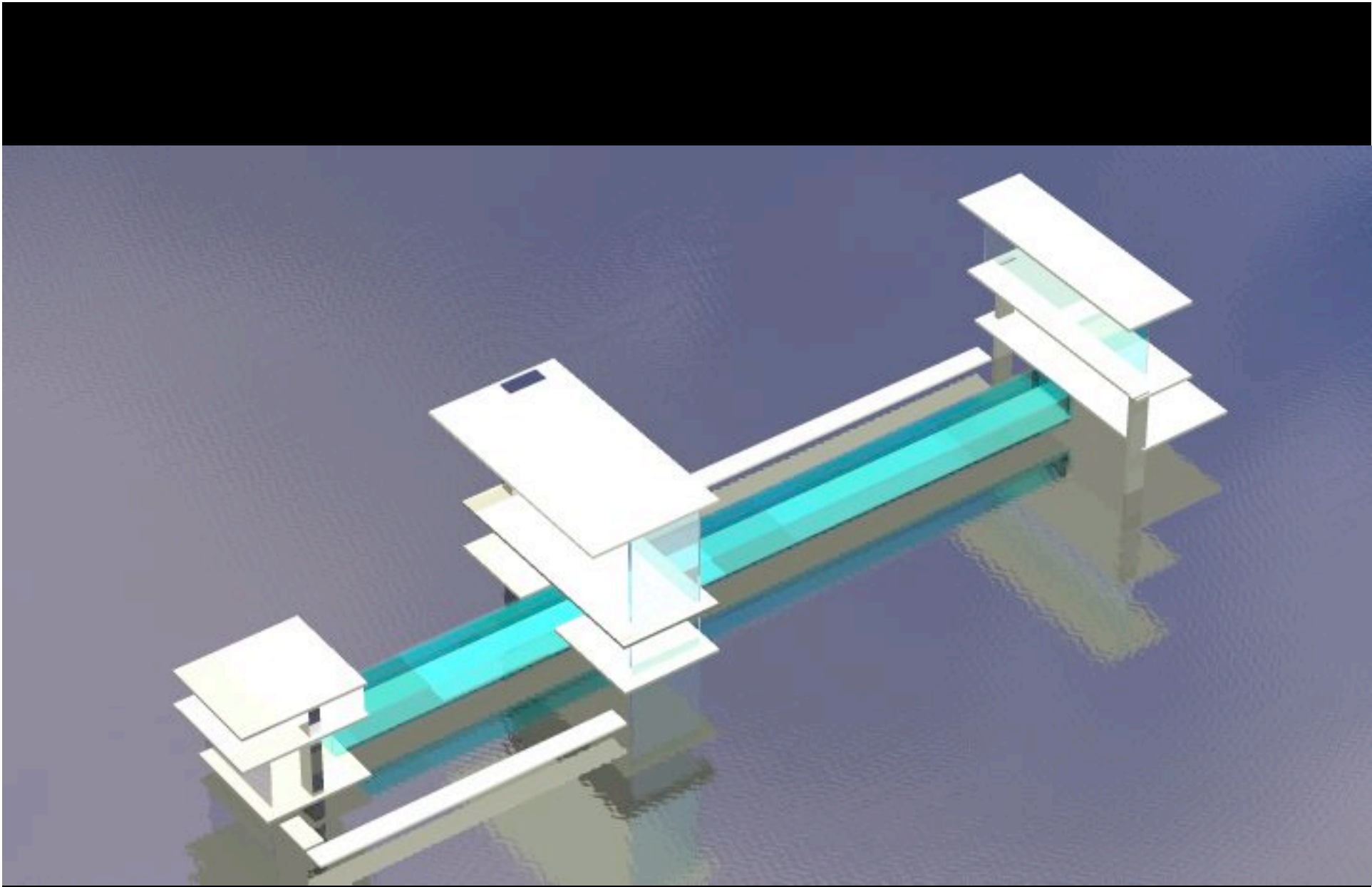




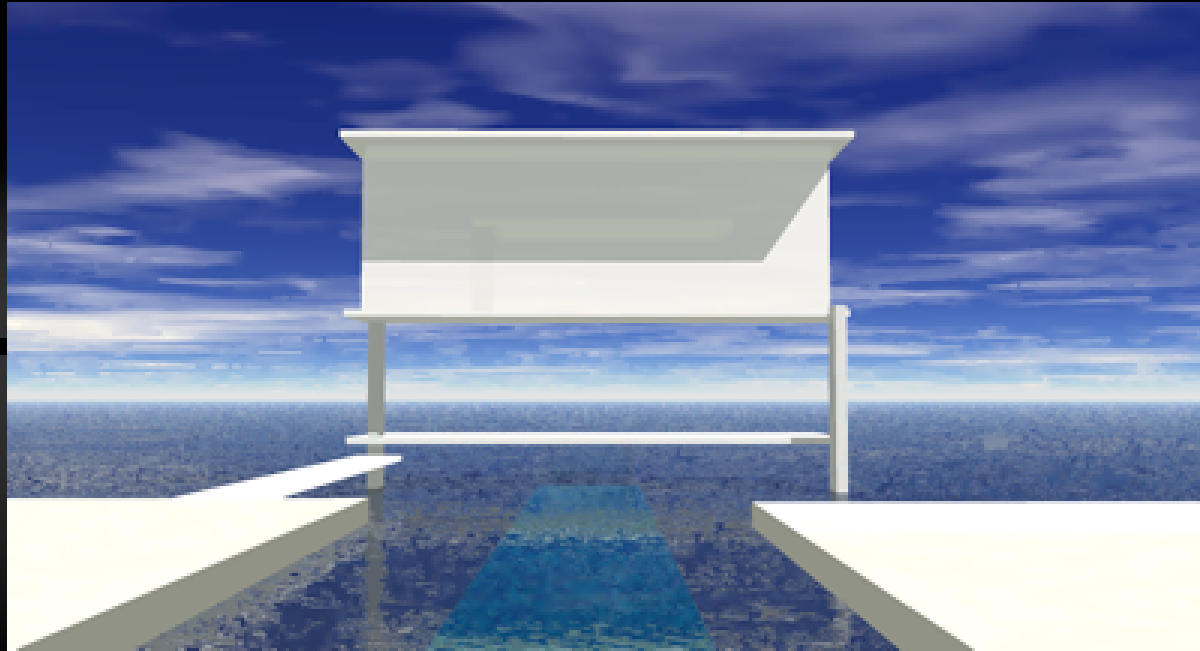


House for the swimmer

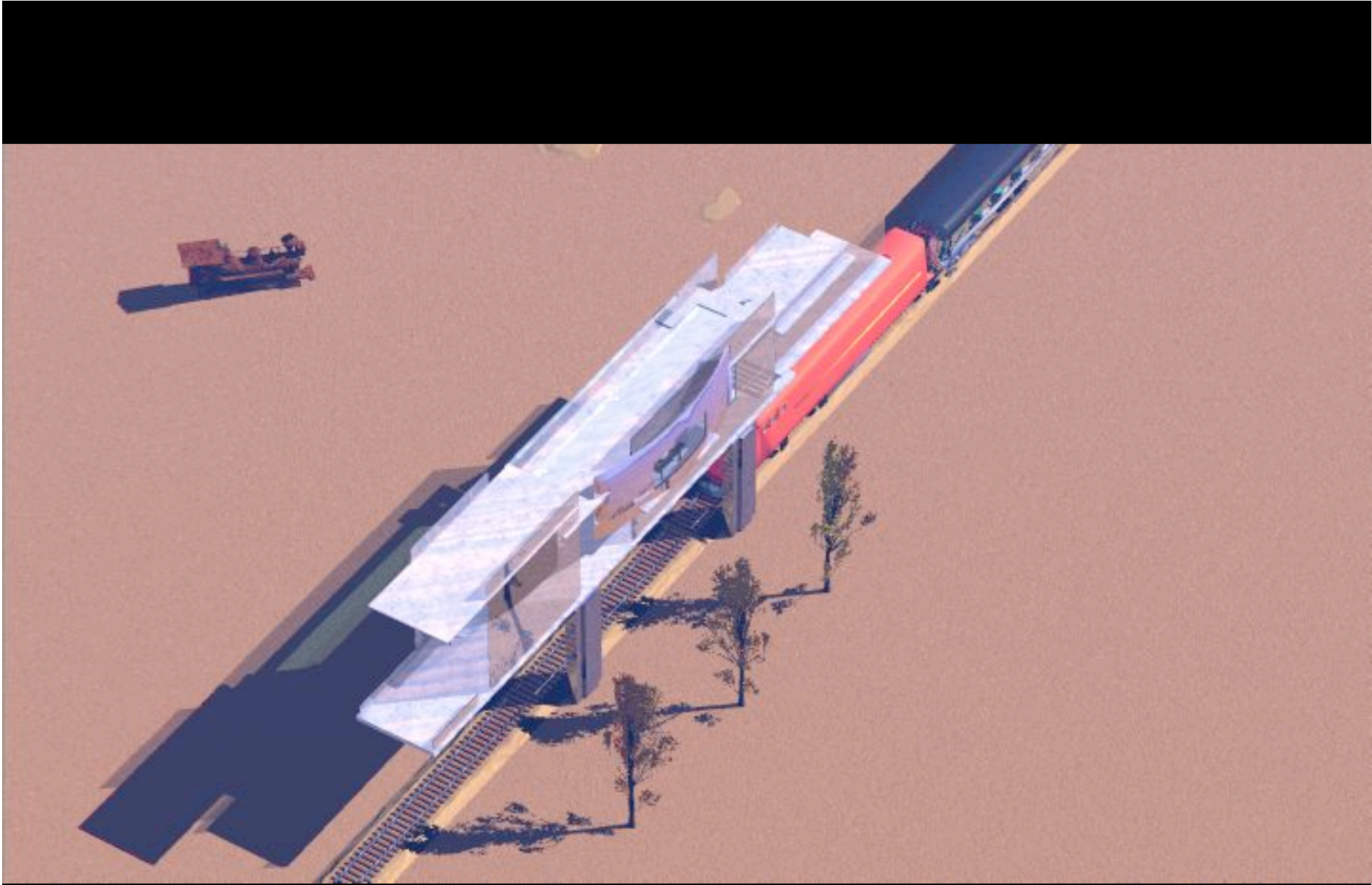




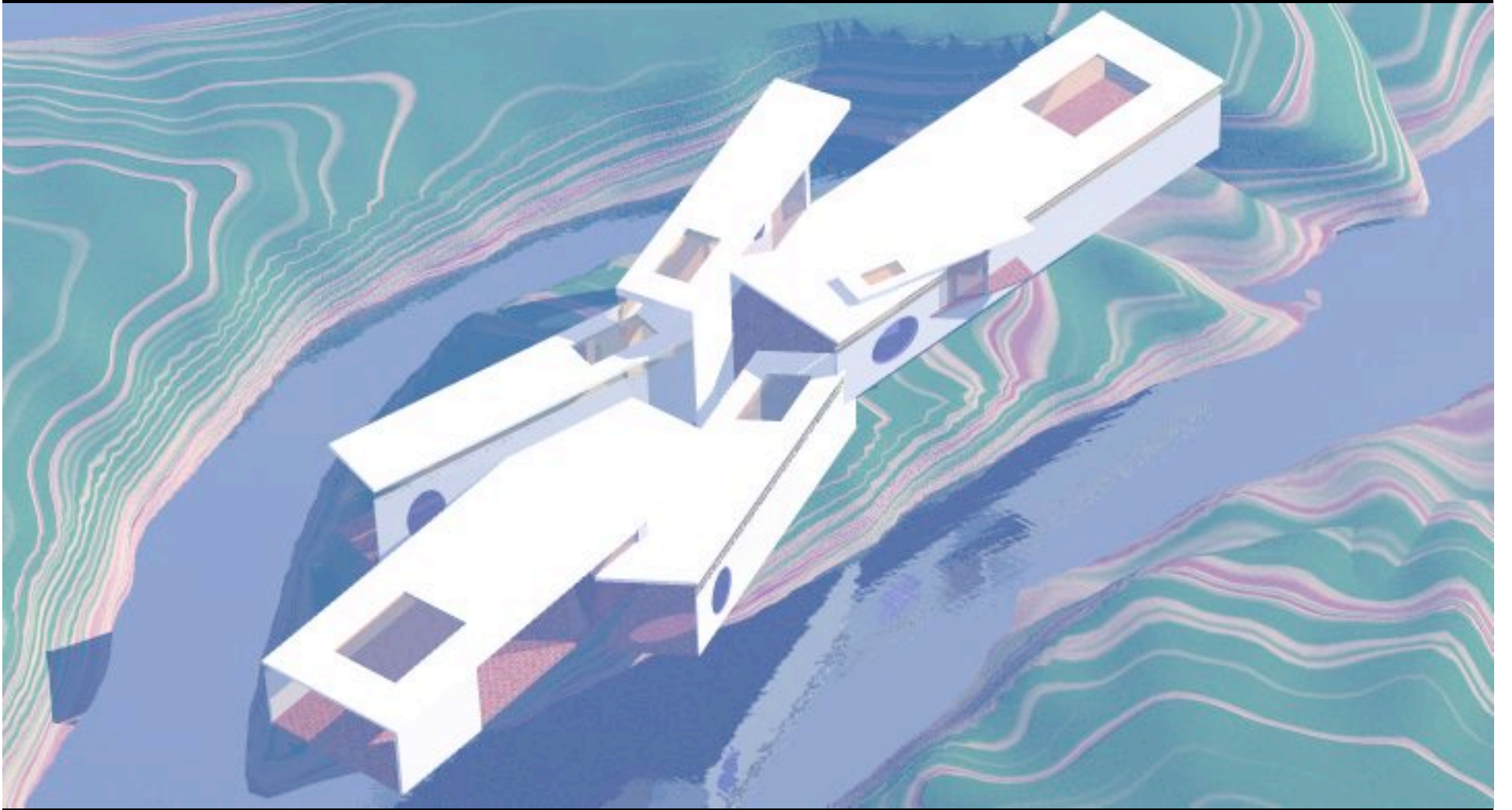
House for the producer

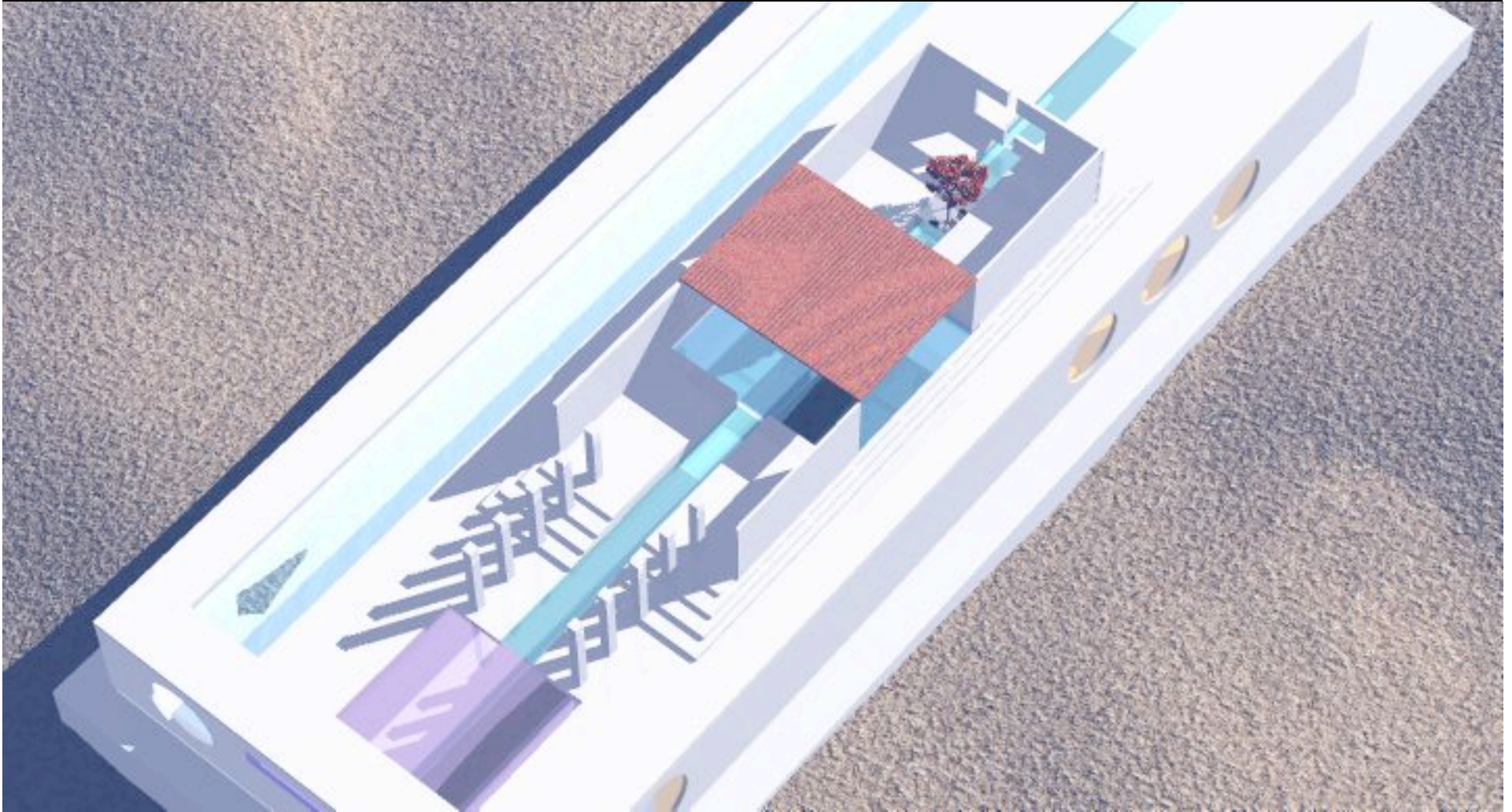


Digital Billboard & Screen at House for the producer

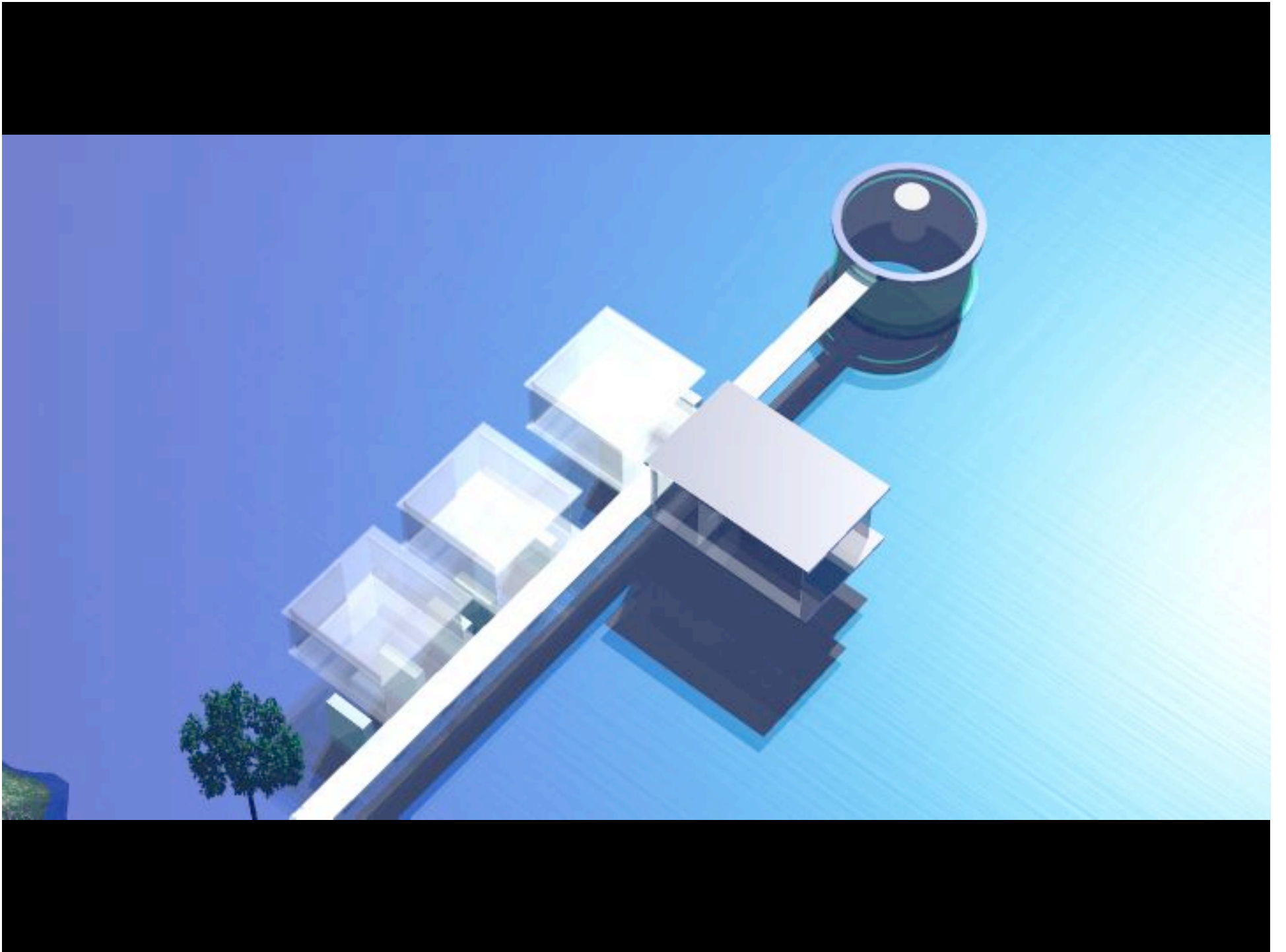


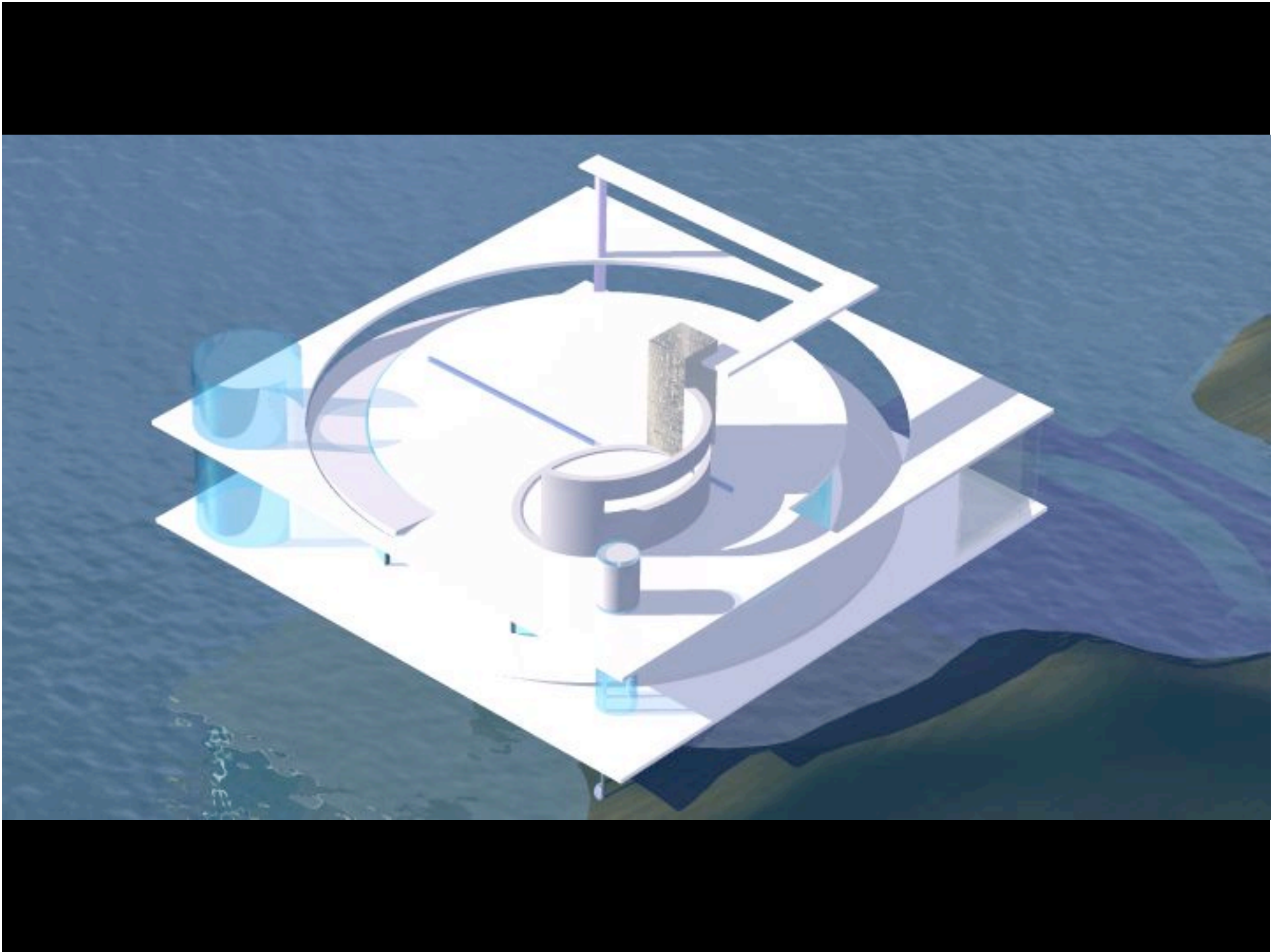
House for the train lover

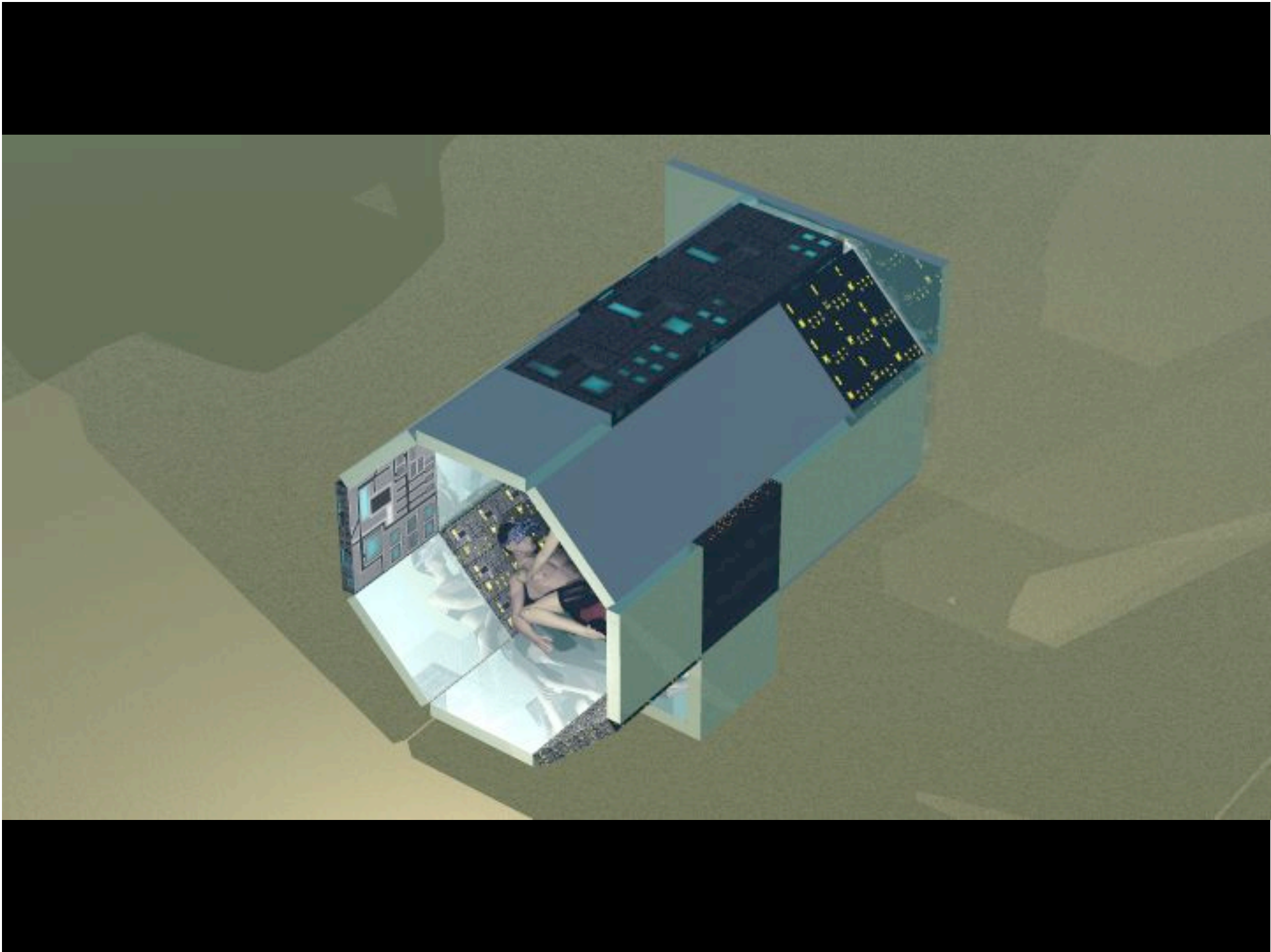


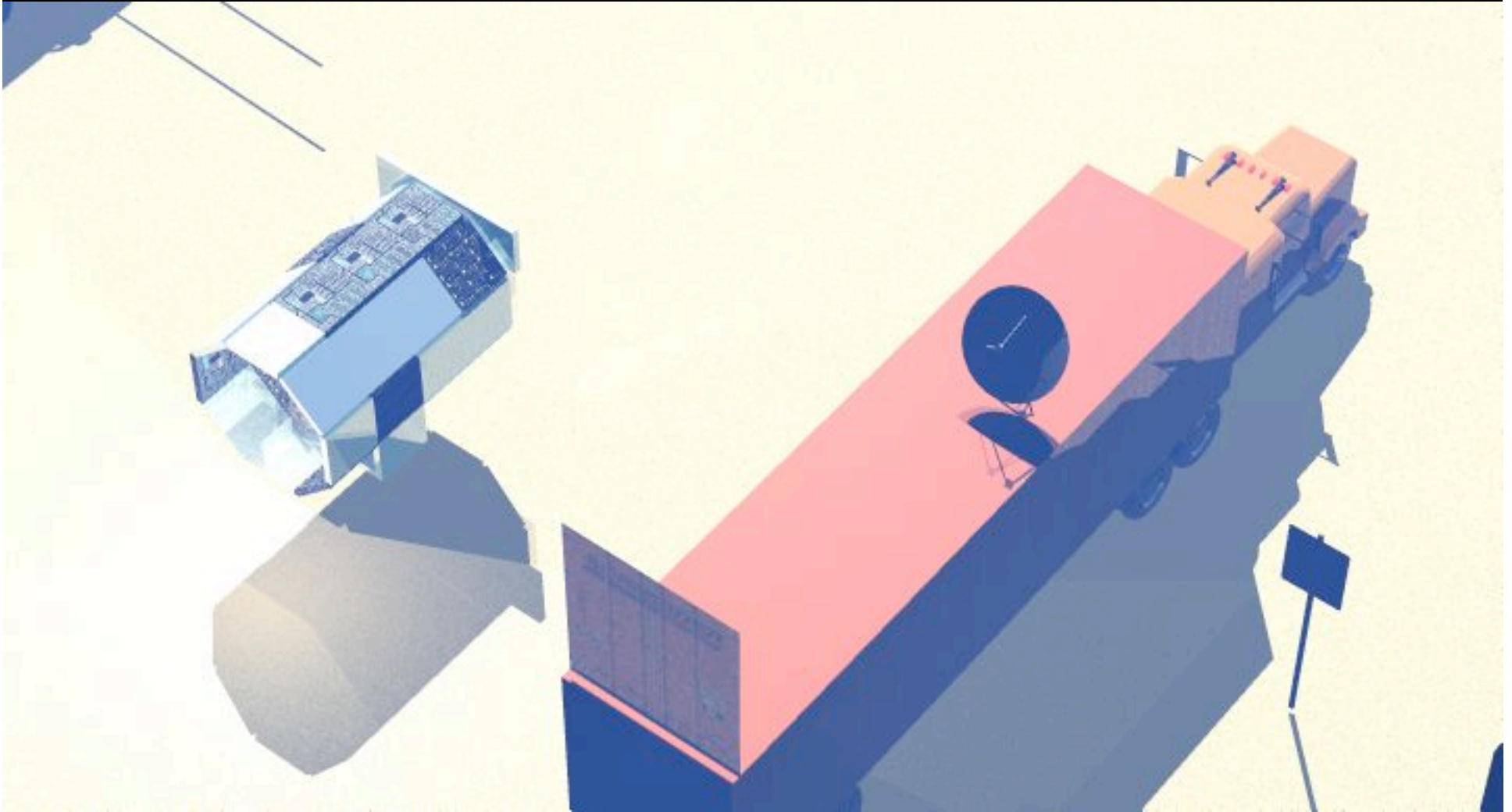


House for a pornographer









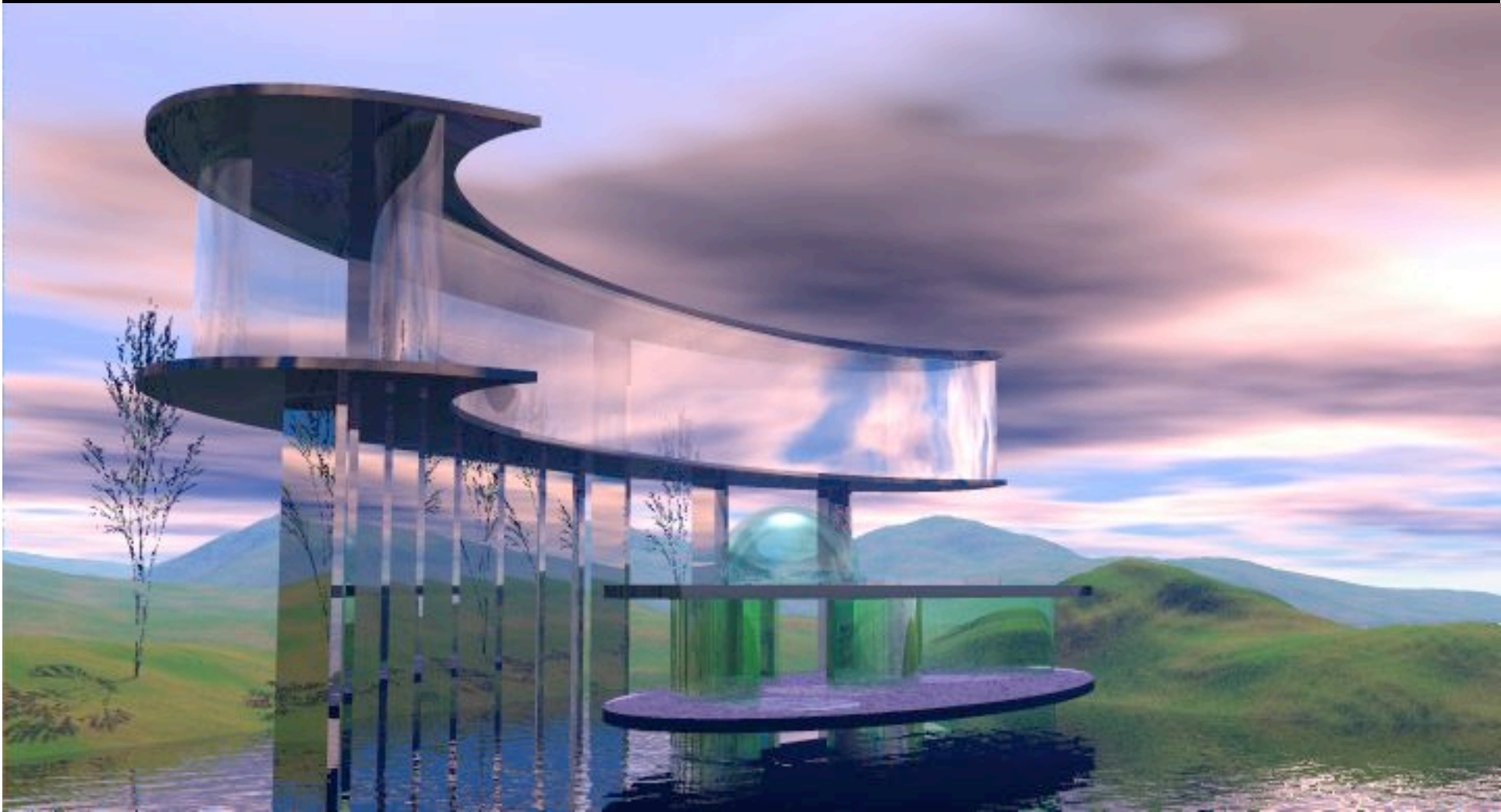
House for the cross country un-employee

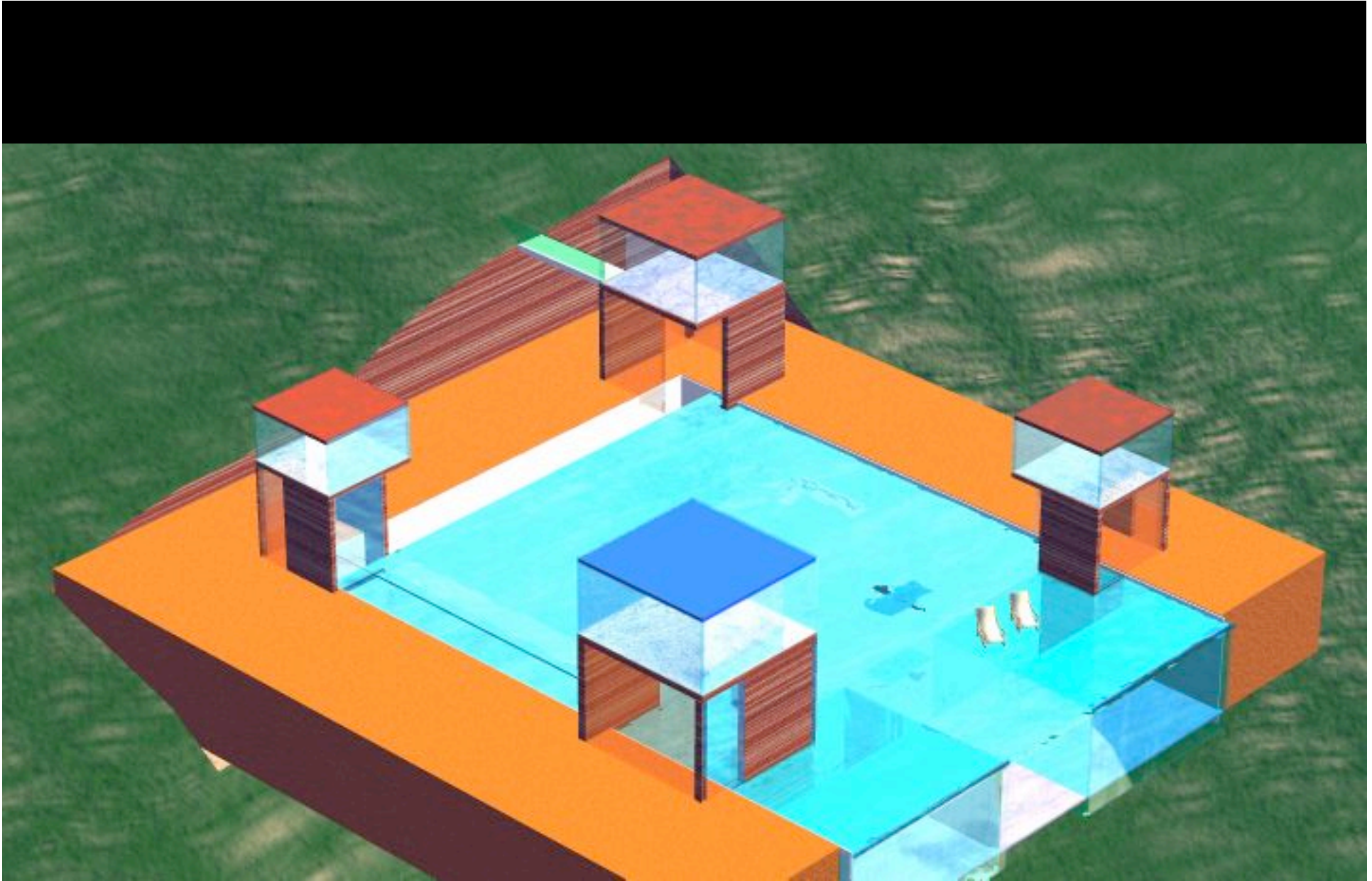


House for an Otaku

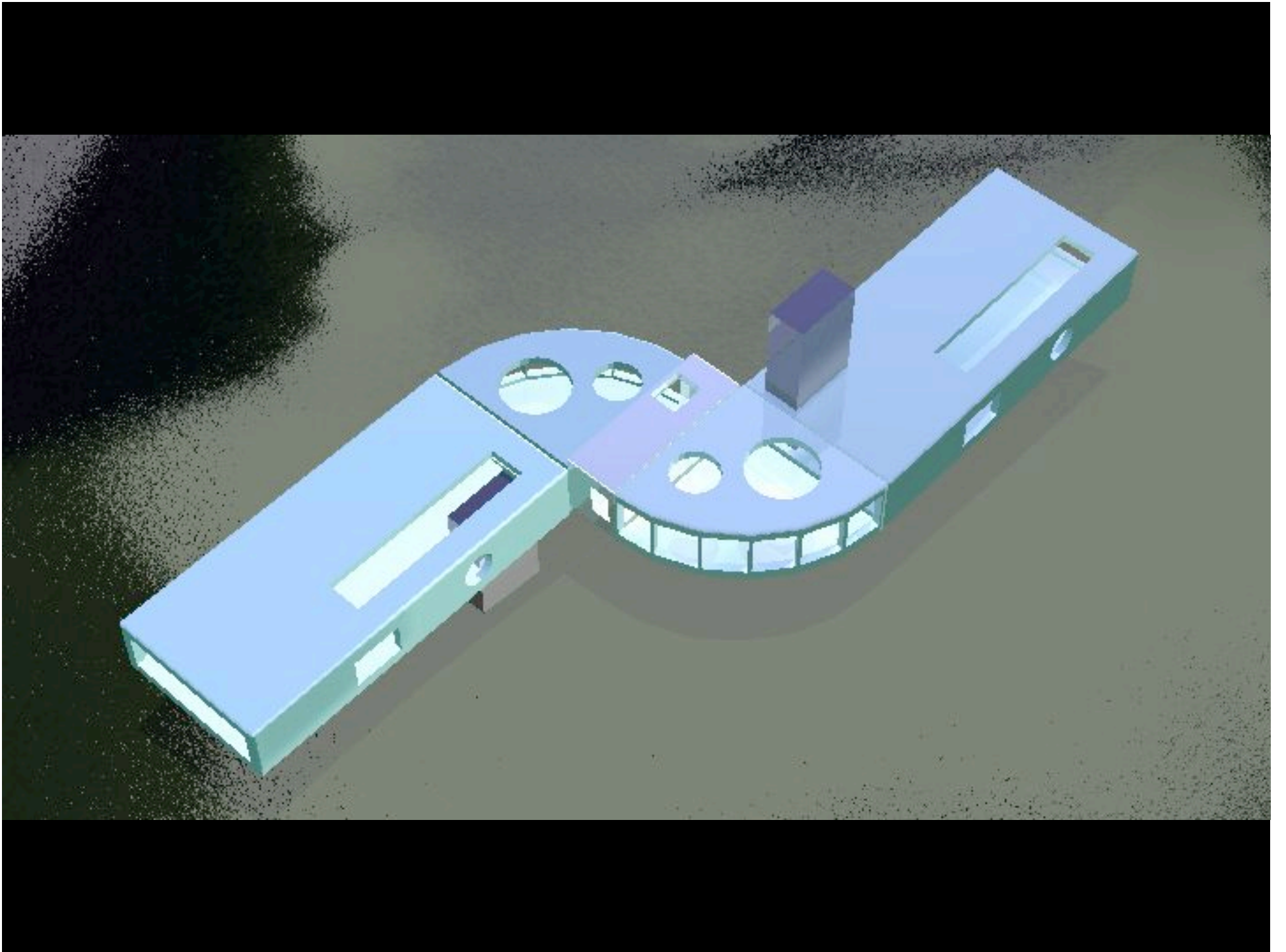


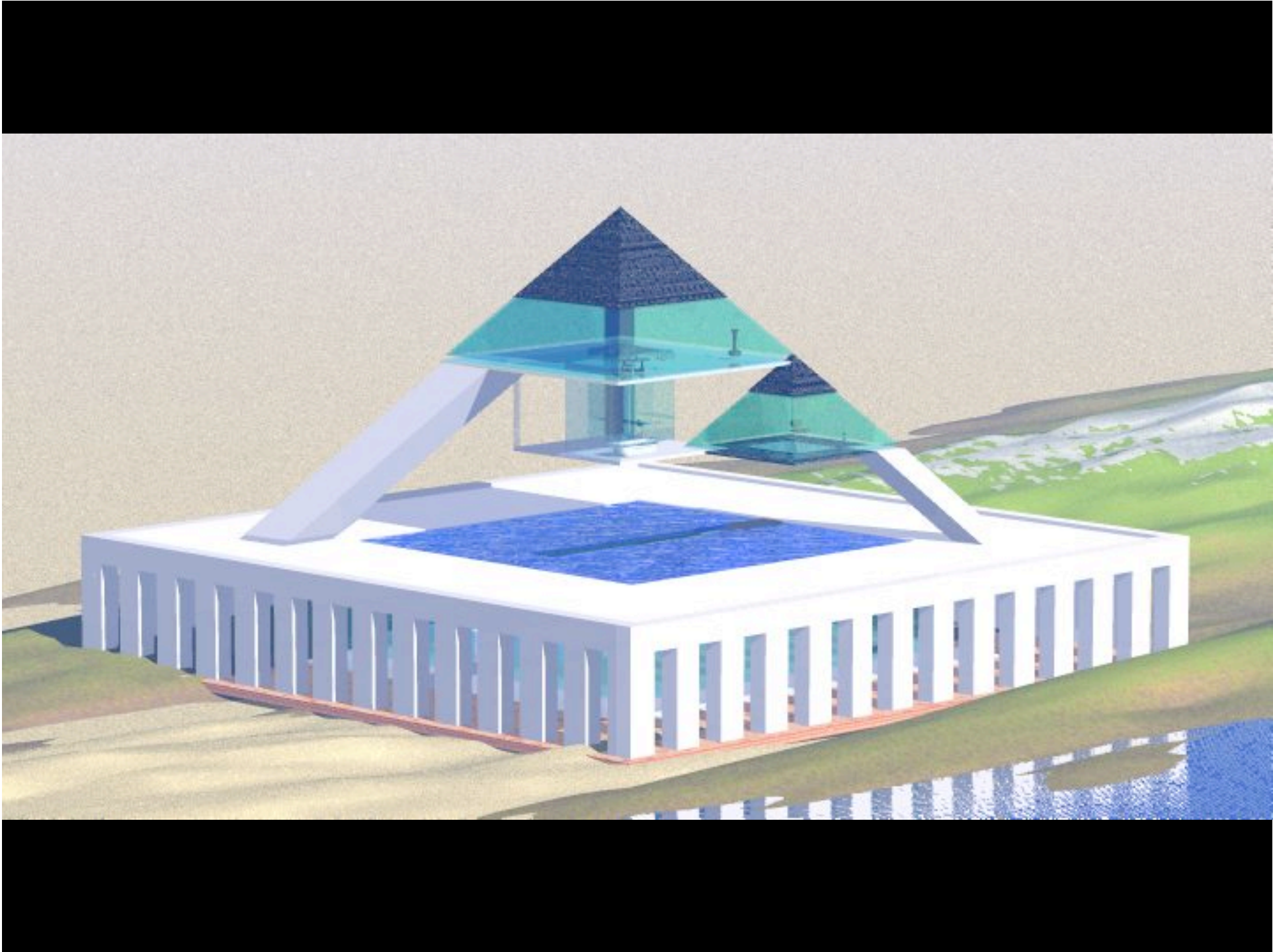
House for the Globe Trotting Shopper

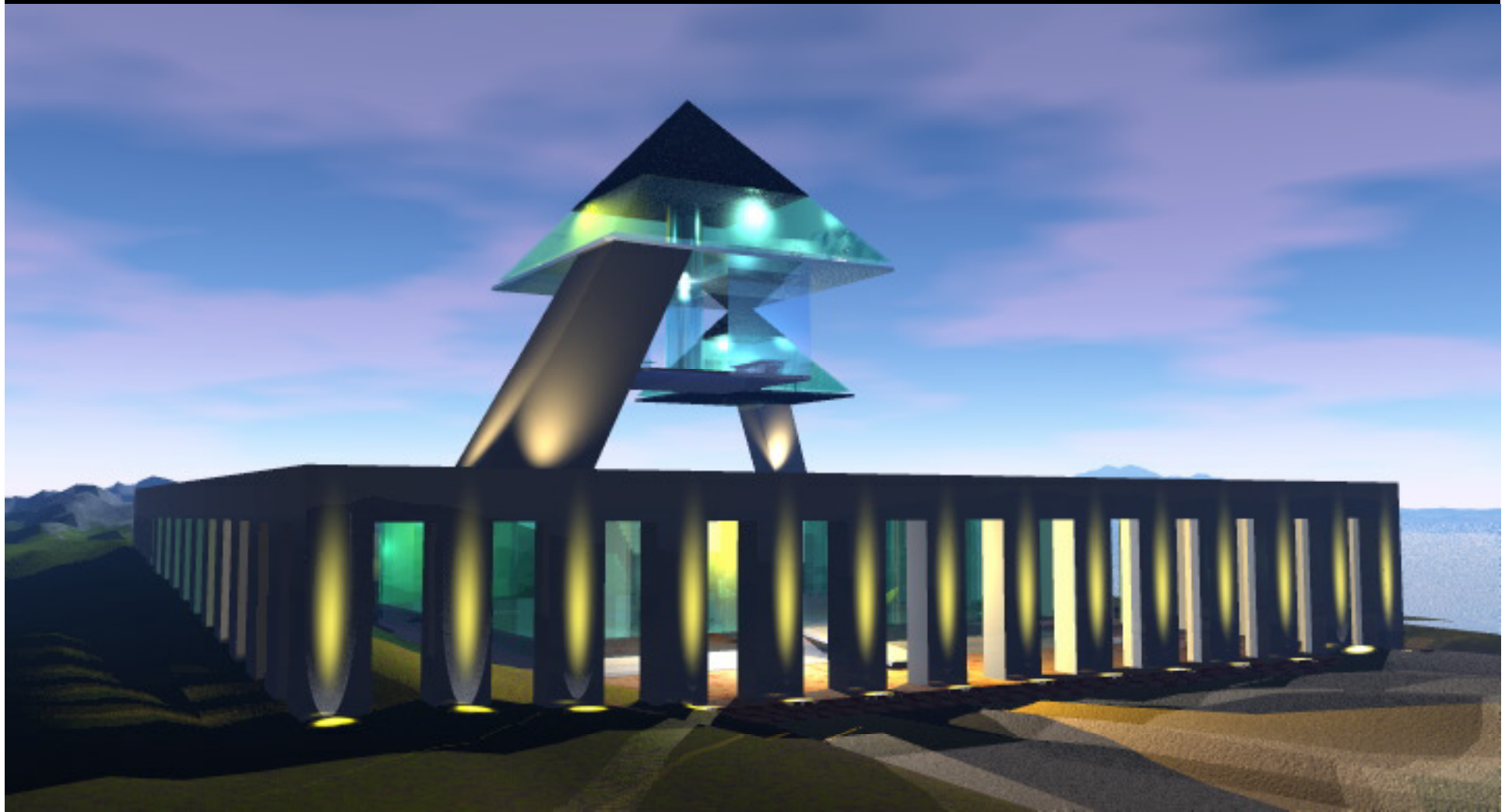




House for a voyeur







Excerpt of the animation can be seen at www.kgelab.net/filmo.html

Ballroom ONE - A Hyper Social Spatiality



FEIDAD 2005 Competition:

www.kgelab.net/br1.htm

Ballroom ONE - A Hyper Social Spatiality



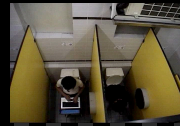
"Only the Cinema can make the new Architecture comprehensible",
Sigfried Giedion, 1928.

Developing Spatial Narratives with Arch. Students 2005 [PhD]

Photo Montage in spatial description



Mise-en-scene in spatial description



Mphil 2001-2002

Cinematic Architecture - Spatial Systems in the
Films of Hitchcock and Antonioni HKU Com. Lit. Dept.

PhD Thesis 2004-2006

Architectural Cinema - A Creative Paradigm
for Spatial Narratives in Architectural Animation

www.kgelab.net/archcine.html

Cinematic Architecture

THE SOUL INVESTIGATOR

AN INVITATION TO A MYSTICAL JOURNEY

*I
lie in the
dark,
paralyzed by
stillness
and
silence
the
humming
of a
machine
from the
distant horizon
arouses an*



*indescribable
and
morbid fear
within me.
Slowly and faintly,
what is left
among this decay
are my
Little Dreams,
they are the
only thing
I can still
see
in
color...*

A TRANSCULTURAL FILM BY KAL NG

Munkfilm is presents an artist graphic production of a transcultural film by kal ng: The Soul Investigator
with original story: kal ng editor: caroline seale, leony yung, leading art with design: patrick
cinematography: derek reyers music: mark lee, kal ng sound design: mark gropp, ronald
cho as "the man with the uncut" also ng, edmond cho, deino to, eug len & daniel tang production design:
munkfilm atelier realized by funding from the: Rachel Capri Fund, Union of Independent Filmakers of
MUSIC AND ARTS COUNCIL Toronto, Ontario Arts Council, Canada Council & Dept. of Canadian Heritage Multiculturalism Program

MUNKFILMS ATELIER • KINOMATIC KONSTRUCTION S

1995 B&W
16mm film
83mins.

Spatial Cinema

Cinematic
Architecture

WORLD'S END . ELEGY 2 . STORIES OF CHIDE THE WIND .

THE SOUL INVESTIGATOR



1995 Berlin International Film Festival
1995 Taipei Golden Horse Festival

[www.kgelab.net / filmo.html](http://www.kgelab.net/filmo.html)

Cinematic Architecture

1999 35mm film 97mins



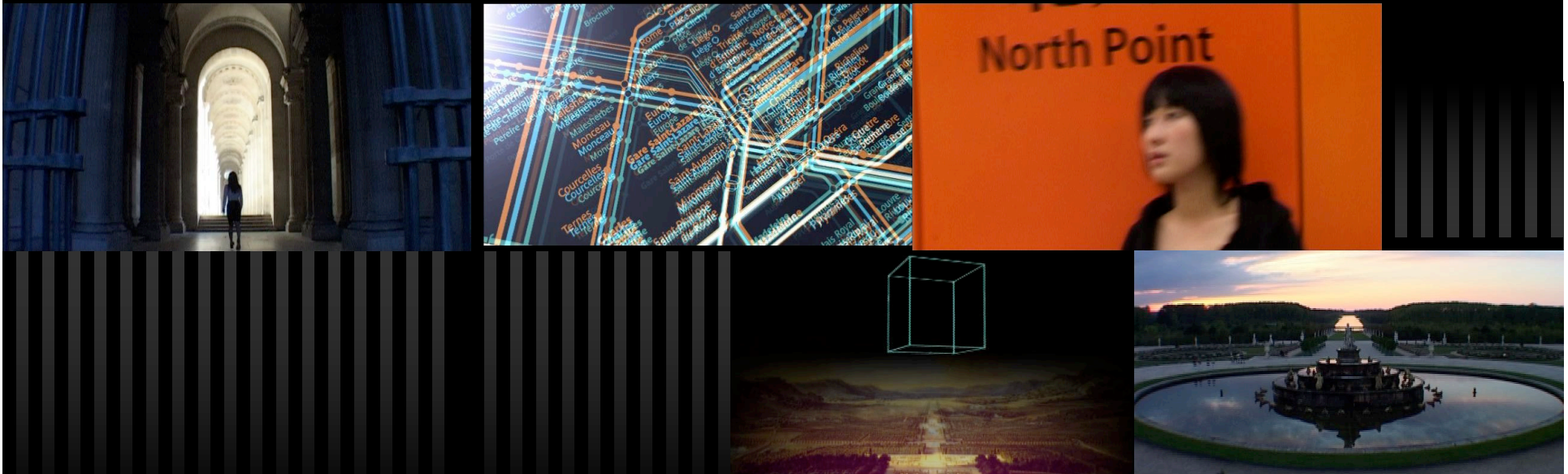
1999 Toronto International Film Festival
1999 Hong Kong International Film Festival

[www.kgelab.net / filmo.html](http://www.kgelab.net/filmo.html)

Cinematic Architecture

AnOther Morning in Paris - DV 27mins.

2003



Alliance Francaise Artists Fund Award